

Lecture 6

Thur. 9.12.2013

Many-body 1D collisions

Elastic examples: Western buckboard, Bouncing column, Newton's cradle

Inelastic examples: "Zig-zag geometry" of freeway crashes

Super-elastic examples: This really is "Rocket-Science"

Geometry of common power-law potentials

Geometric (Power) series

"Zig-Zag" exponential geometry

Projective or perspective geometry

Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields

Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields

Compare mks units of Coulomb Electrostatic vs. Gravity

Geometry of idealized "Sophomore-physics Earth"

Coulomb field outside

Isotropic Harmonic Oscillator (IHO) field inside

Contact-geometry of potential curve(s)

"Crushed-Earth" models: 3 key energy "steps" and 4 key energy "levels"

Earth matter vs nuclear matter:

Introducing the "neutron starlet" and "Black-Hole-Earth"

*Topics
for
Lecture
7*

Many-body 1D collisions

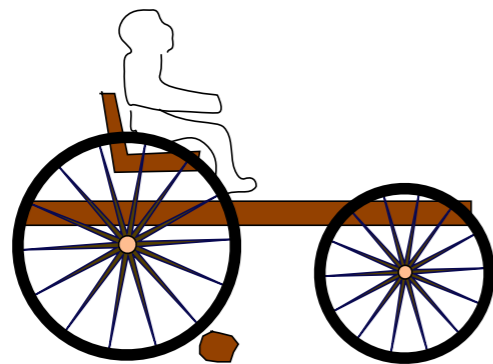
- *Elastic examples: Western buckboard, Bouncing column, Newton's cradle*
- Inelastic examples: "Zig-zag geometry" of freeway crashes*
- Super-elastic examples: This really is "Rocket-Science"*

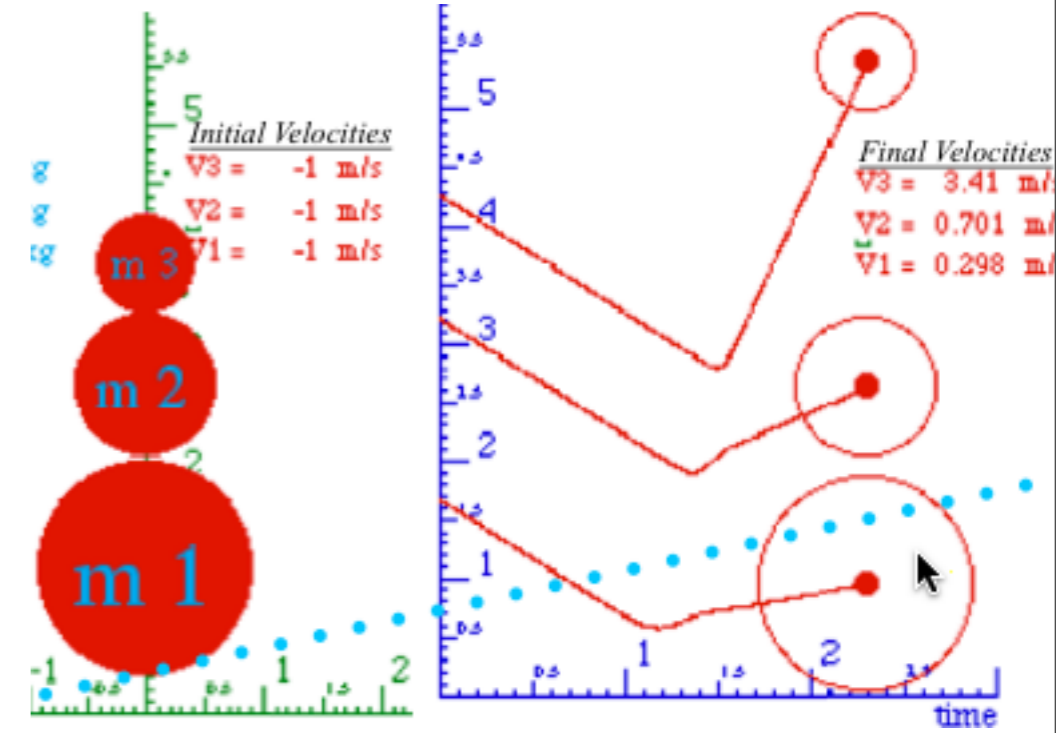


Western buckboard = ??????

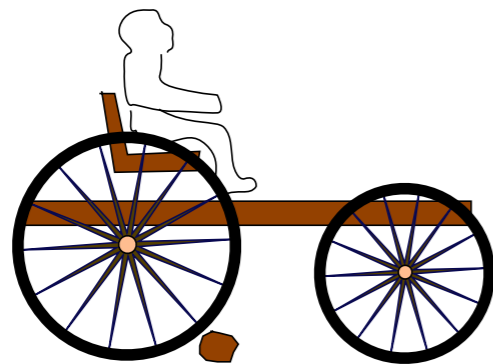


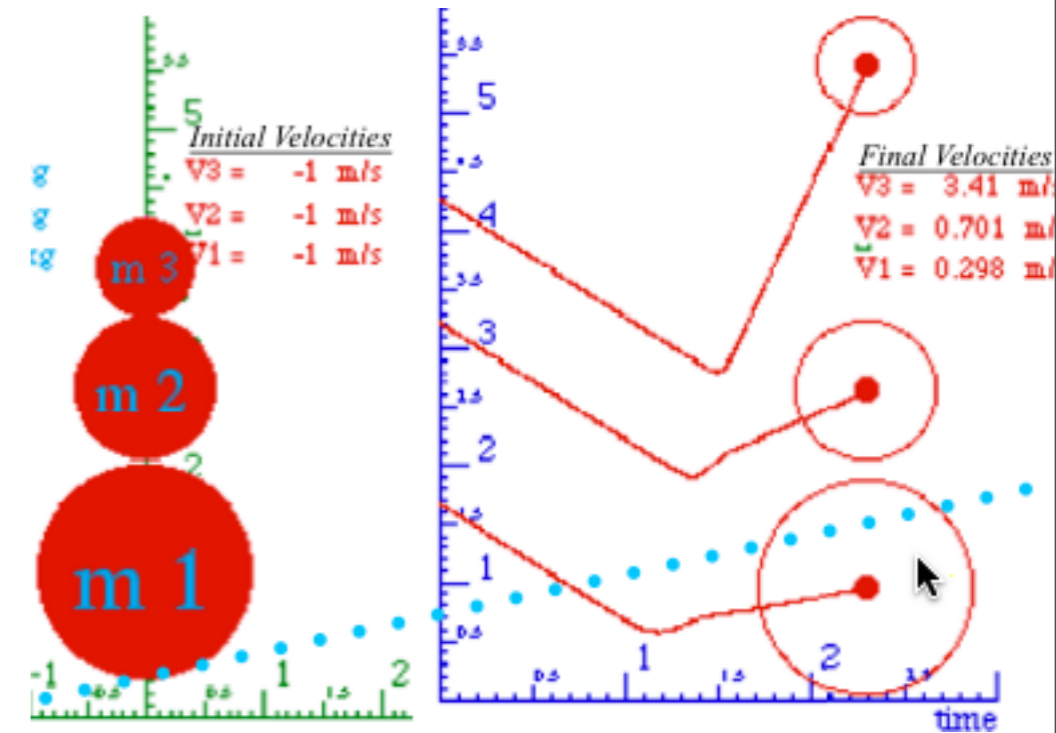
Western buckboard = ??????



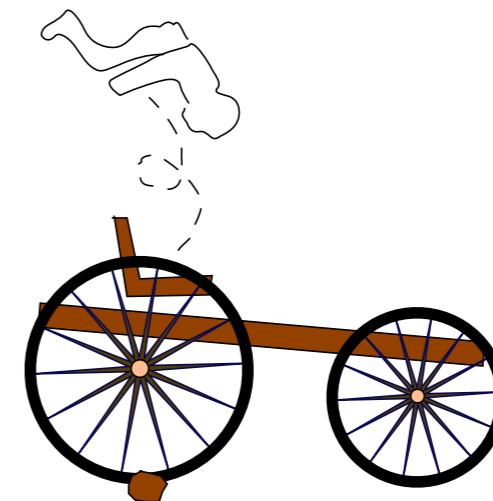
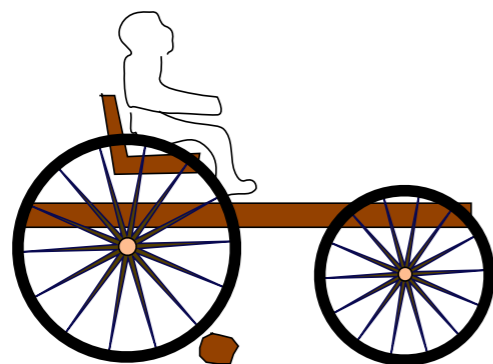


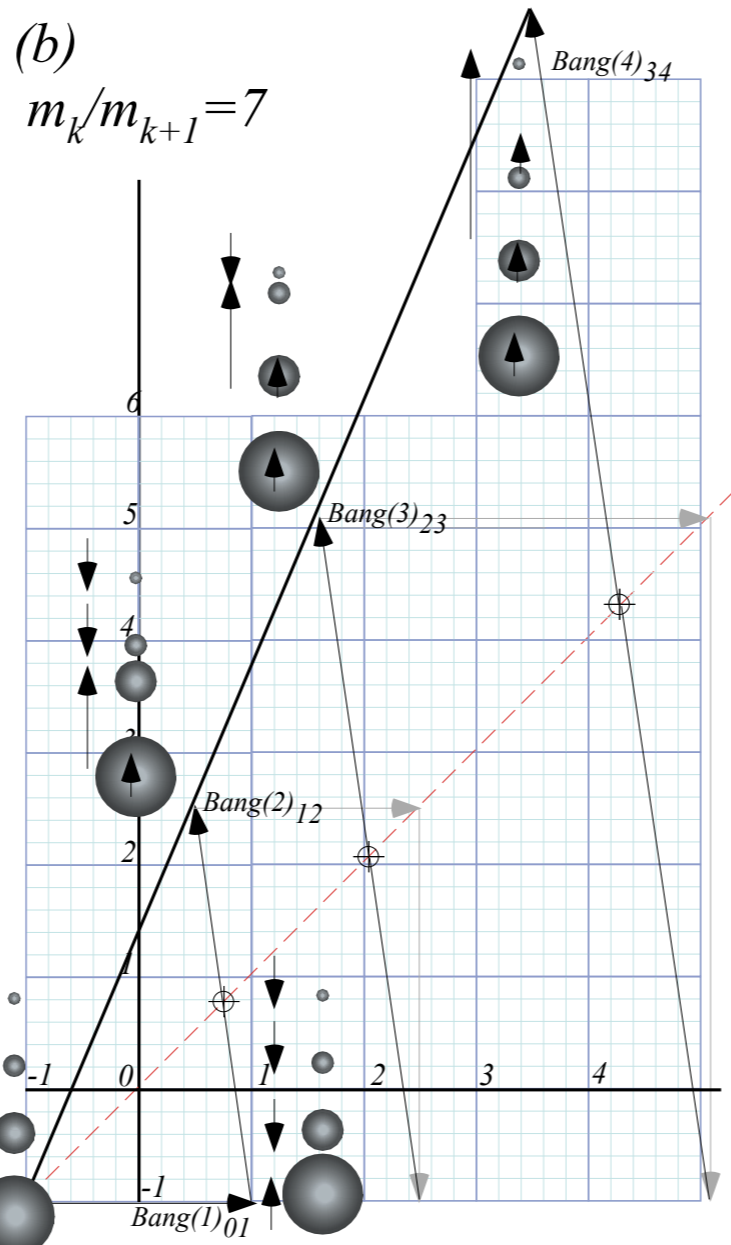
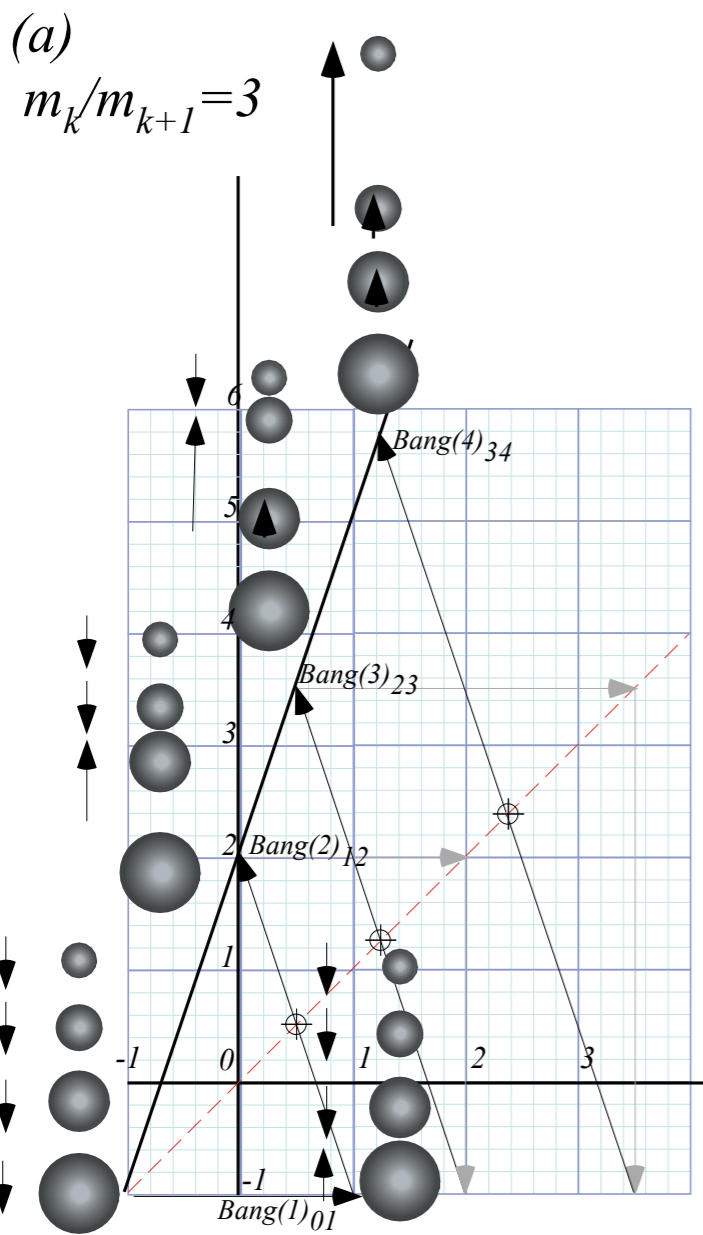
Western buckboard = 3-ball analogy





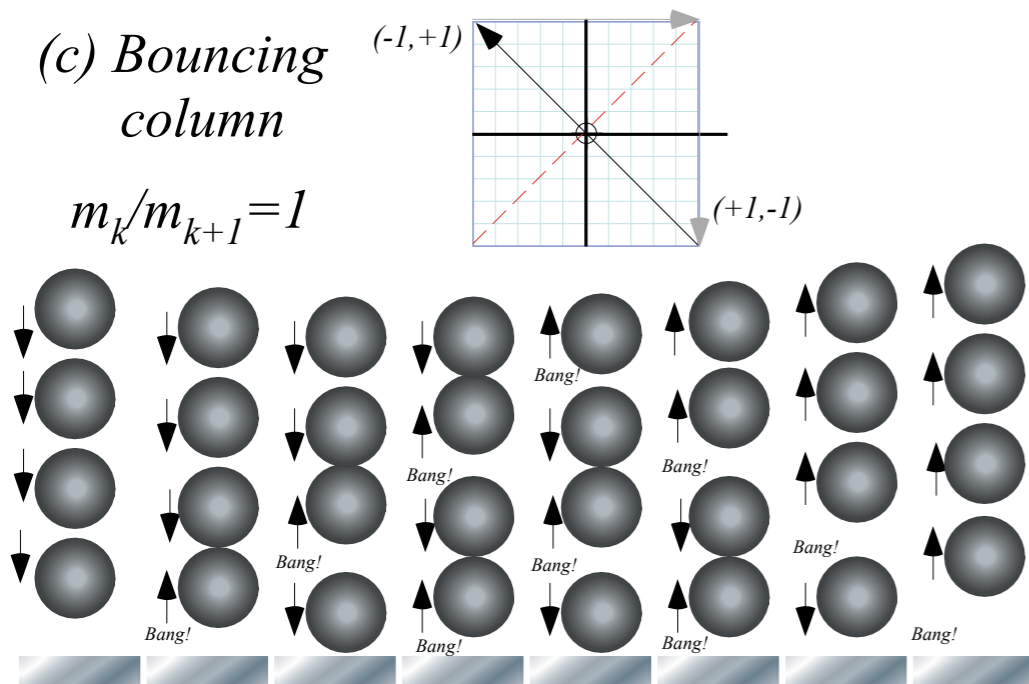
Western buckboard = 3-ball analogy Disaster!



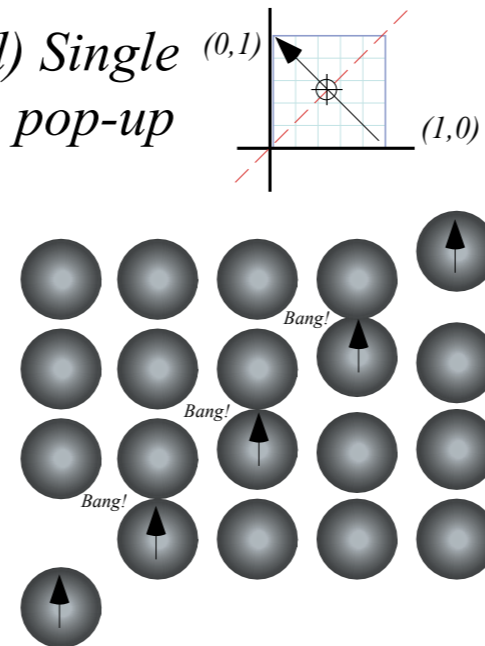


(c) Bouncing column

$m_k/m_{k+1}=1$



(d) Single pop-up



Unit 1
 Fig. 8.2a-b
 4-Body IBM Geometry
 Fig. 8.2c-d
 4-Equal-Body Geometry

<http://www.uark.edu/ua/modphys/testing/markup/BounceltWeb.html>

4-Equal-Body
 "Shockwave" or pulse wave
 Dynamics
 Opposite of continuous wave dynamics
 introduced in Unit 2

Many-body 1D collisions

Elastic examples: Western buckboard, Bouncing column, Newton's cradle

 *Inelastic examples: “Zig-zag geometry” of freeway crashes*

Super-elastic examples: This really is “Rocket-Science”

Speeding car and five stationary cars

$(V_{M(0)}=60, V_{m(1)}=0)$

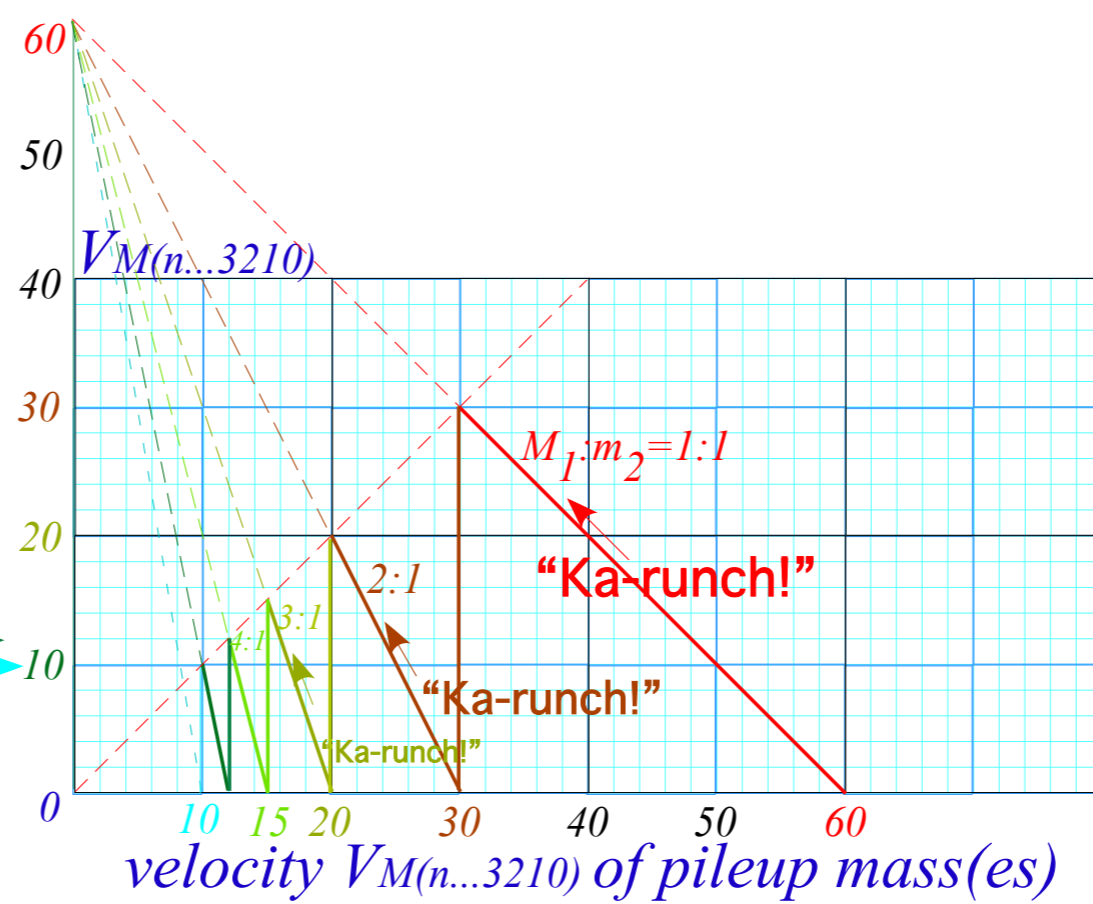
$V_{M(01)}=30$

$V_{M(012)}=20$

$V_{M(0123)}=15$

$V_{M(01234)}=12$

$V_{M(01235)}=10$



Unit 1
 Fig. 8.5
 Pile-up:
 One 60mph car
 hits
 five standing cars

Unit 1

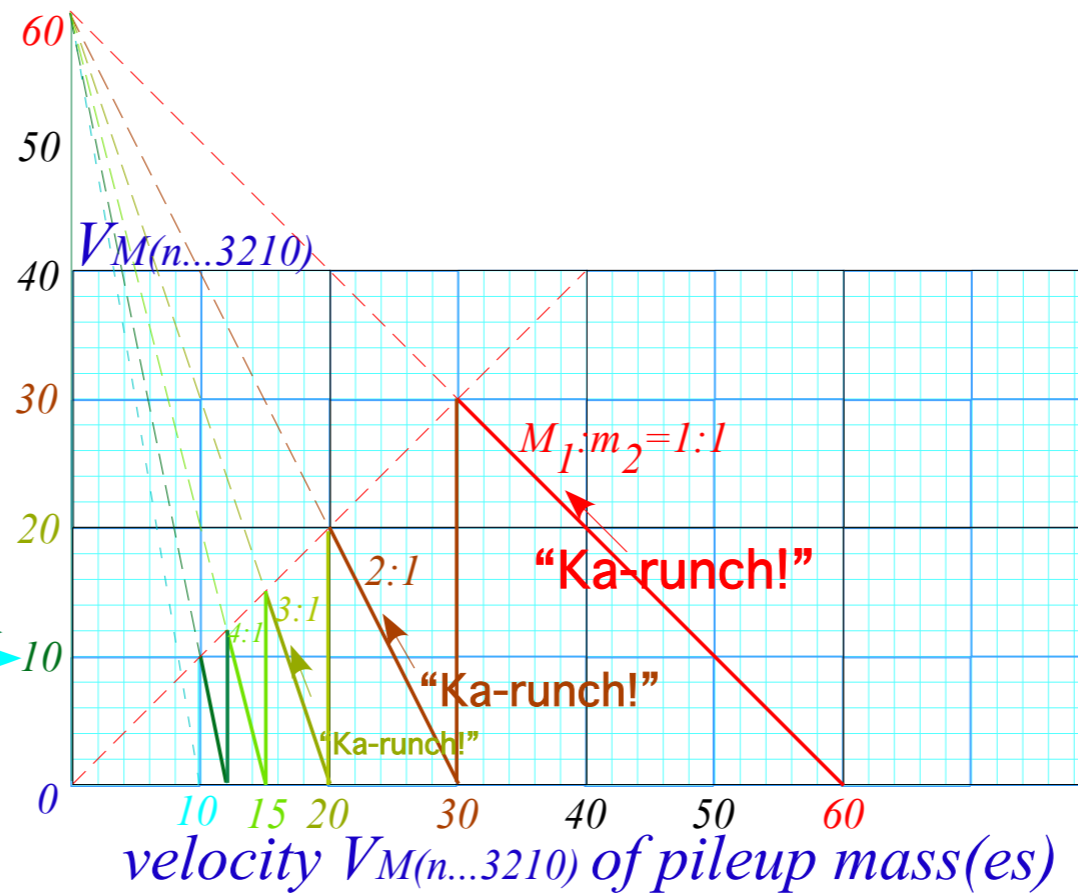
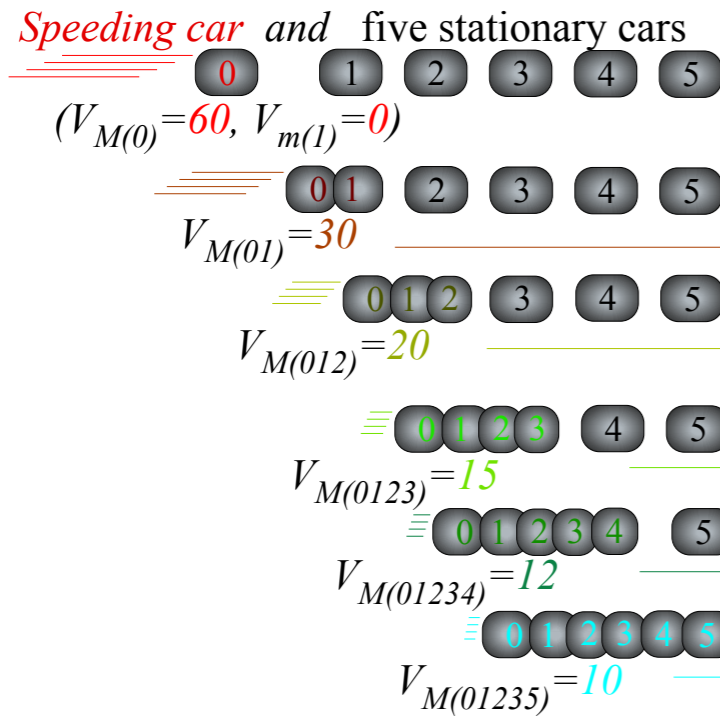


Fig. 8.5
Pile-up:
One 60mph car
hits
five standing cars

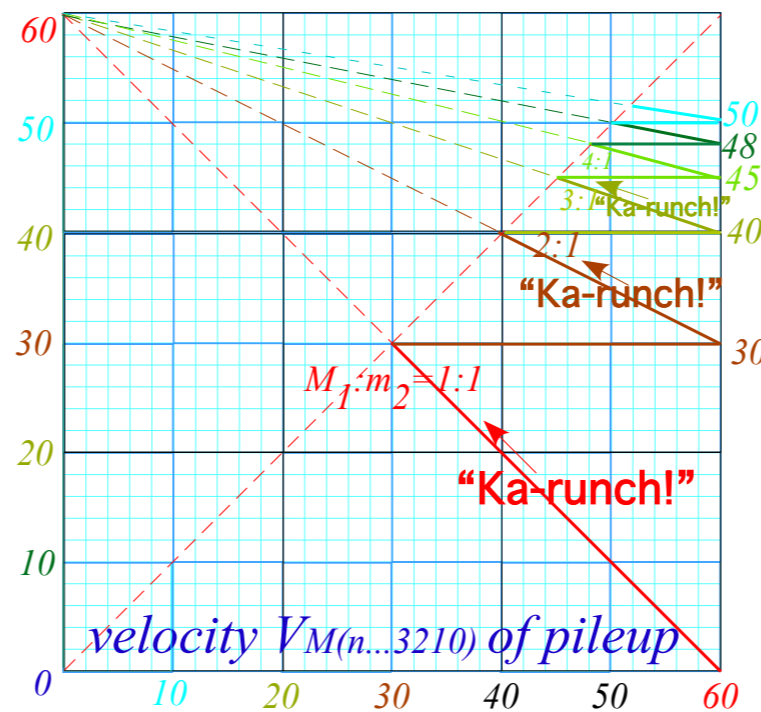
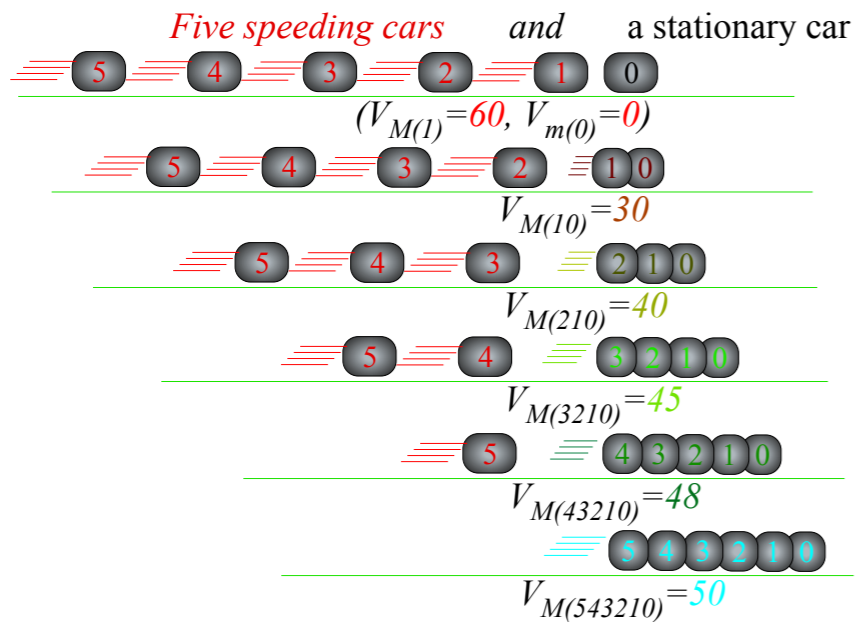


Fig. 8.6
Pile-up:
Five 60mph cars
hit
one standing cars

Unit 1

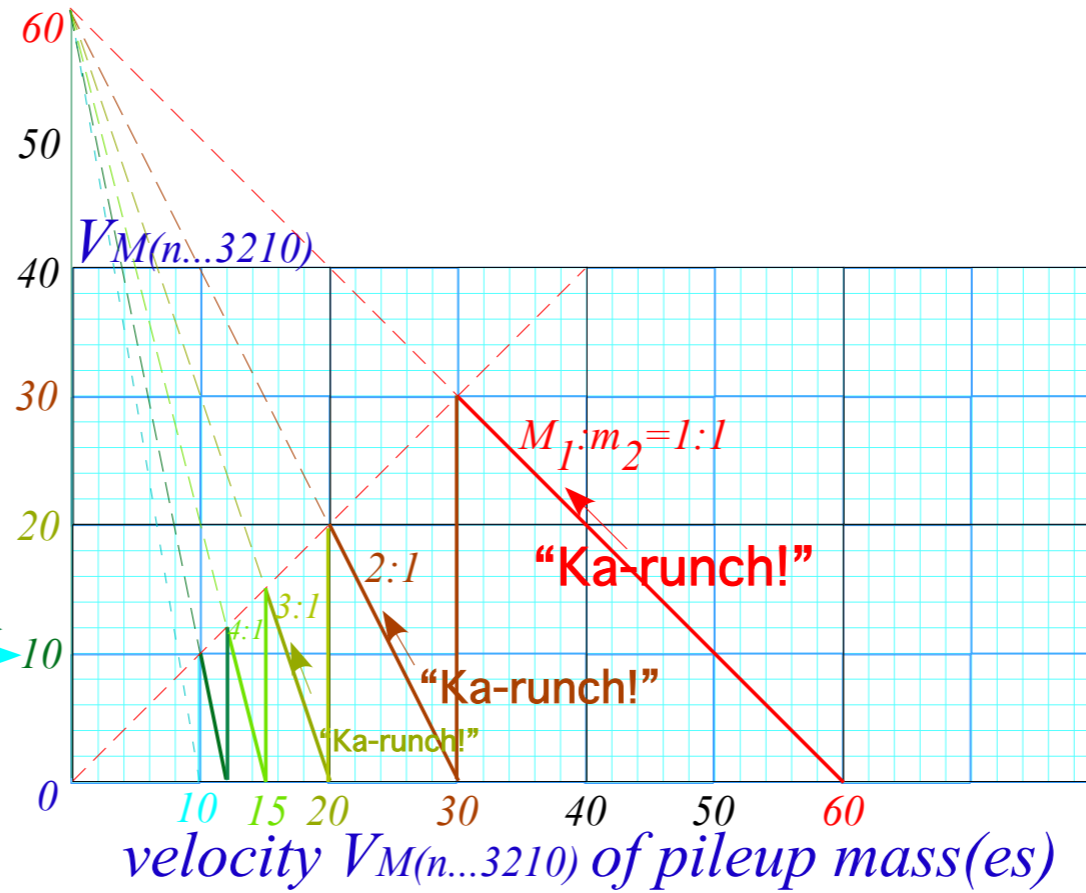
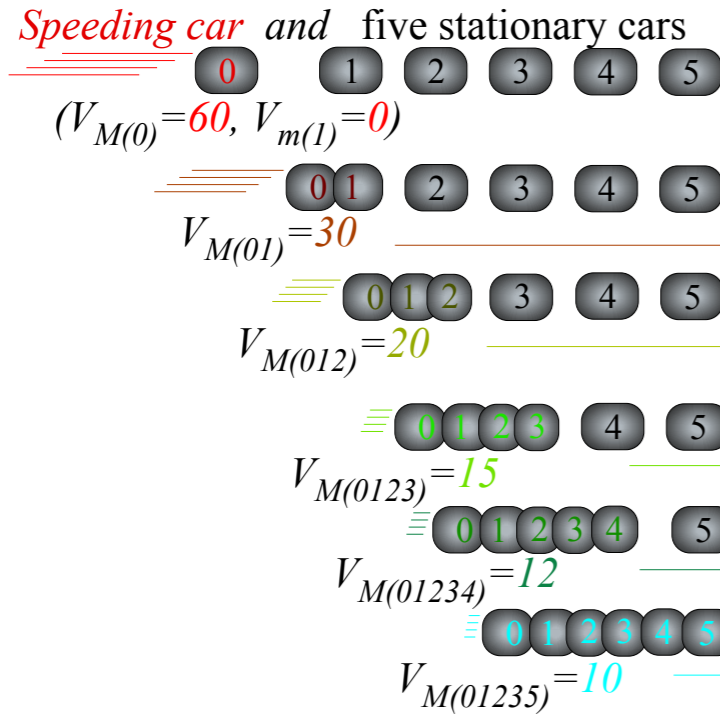


Fig. 8.5
Pile-up:
One 60mph car
hits
five standing cars

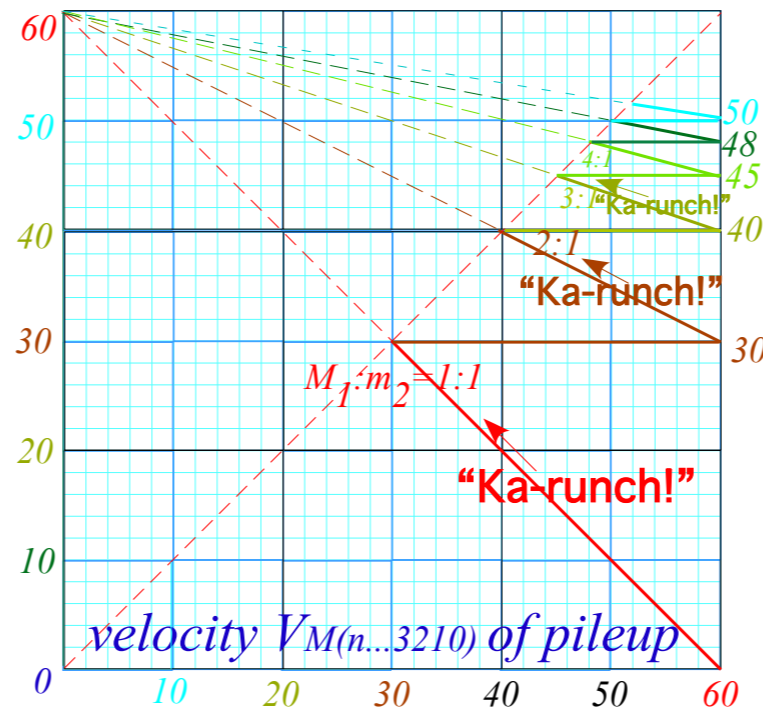
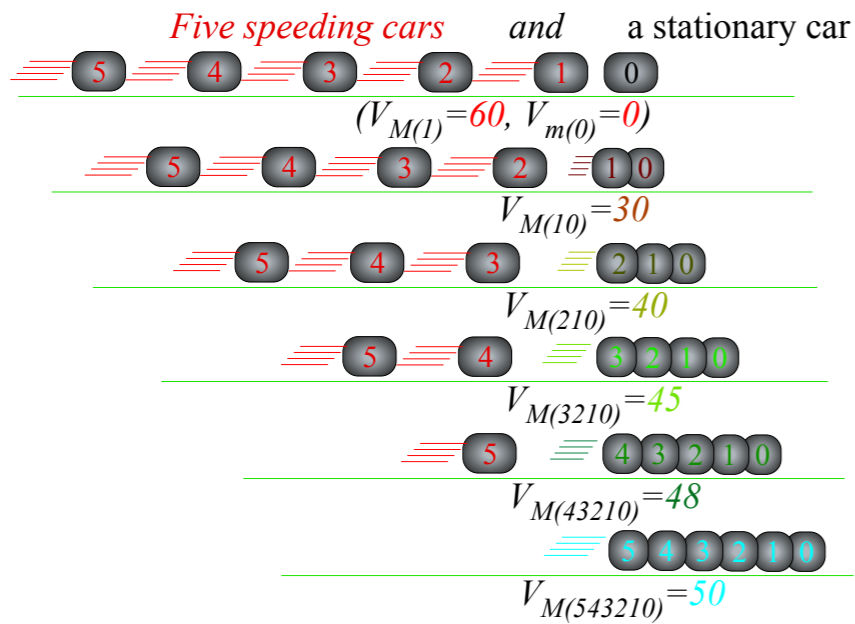
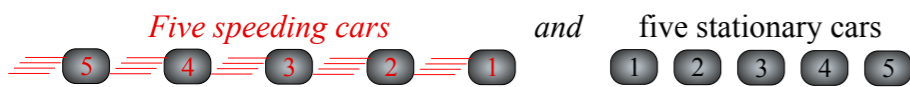


Fig. 8.6
Pile-up:
Five 60mph cars
hit
one standing cars



(Fug-gedda-aboud-dit!!)

Fig. 8.7
Pile-up:
Five 60mph cars
hit
five standing cars

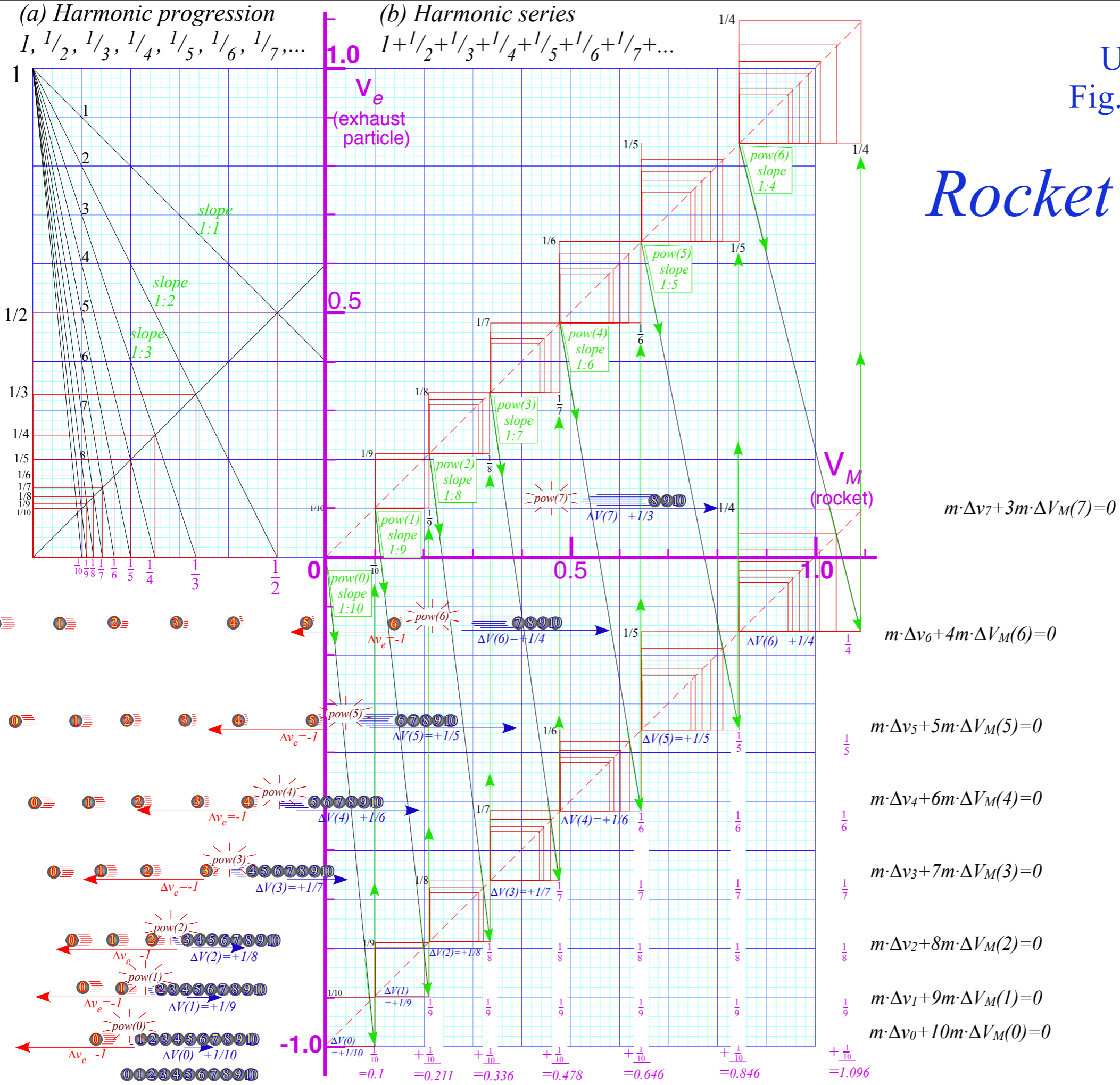
Many-body 1D collisions

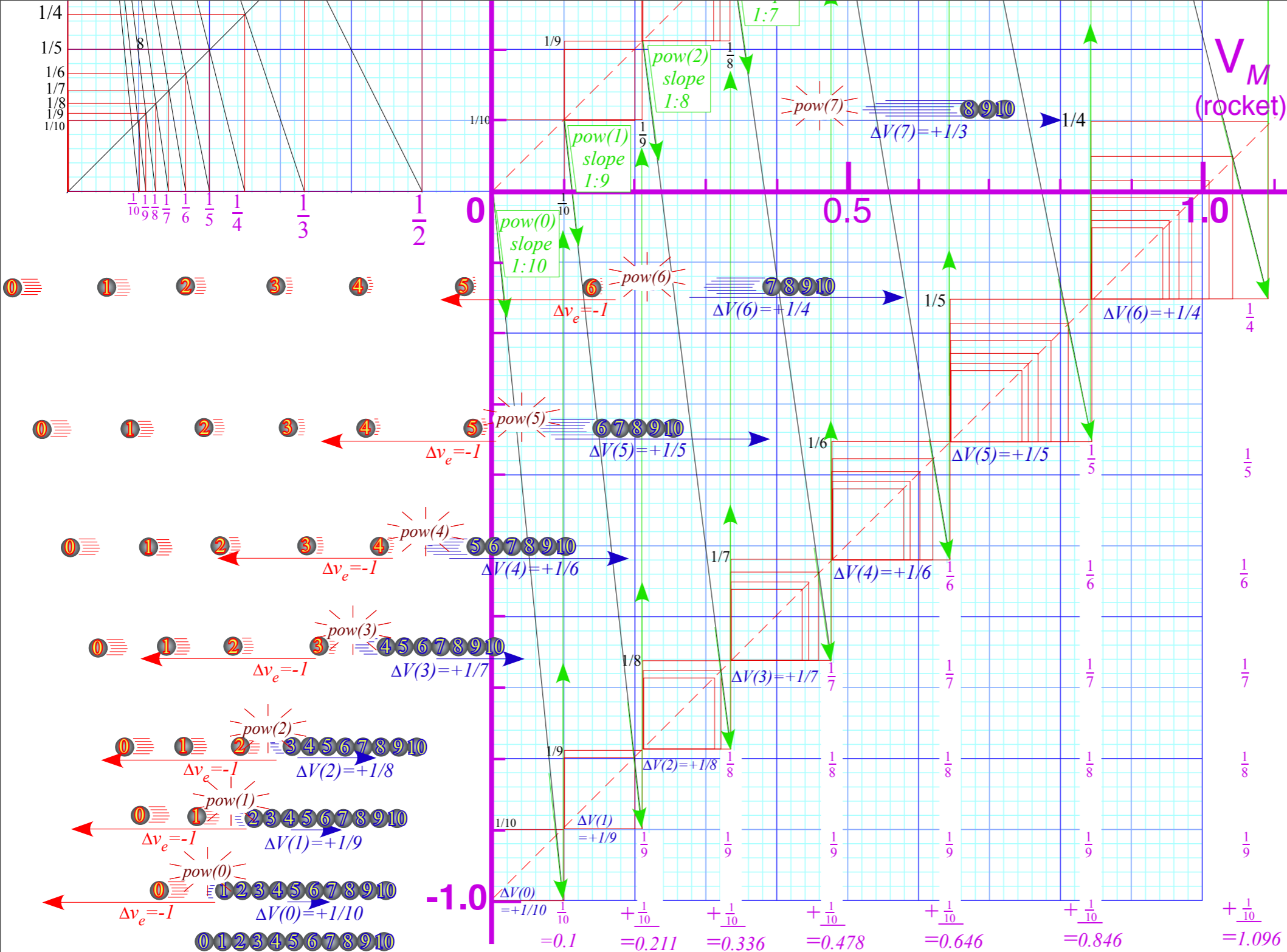
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Inelastic examples: "Zig-zag geometry" of freeway crashes

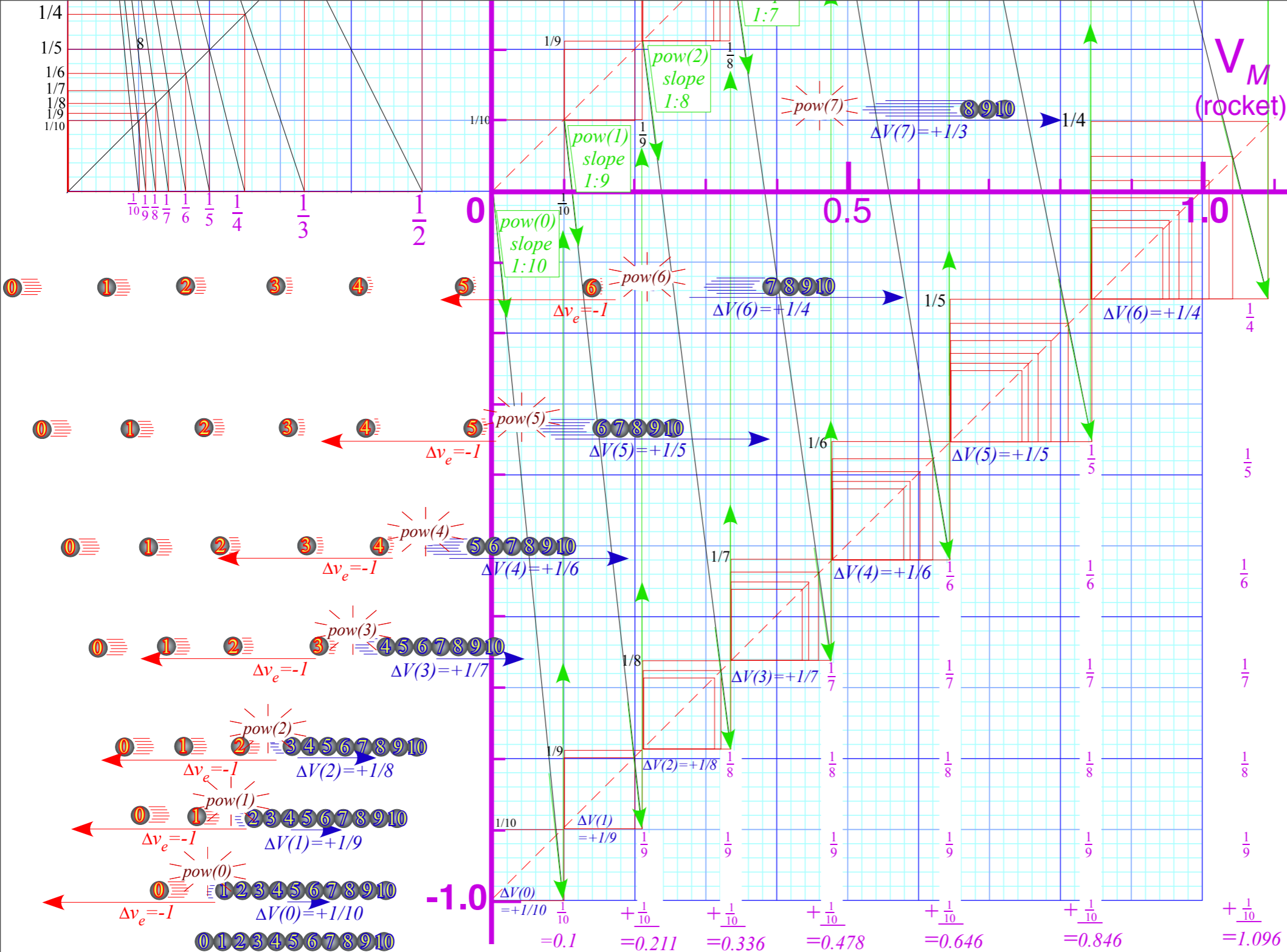
 *Super-elastic examples: This really is "Rocket-Science"*

Rocket Science!





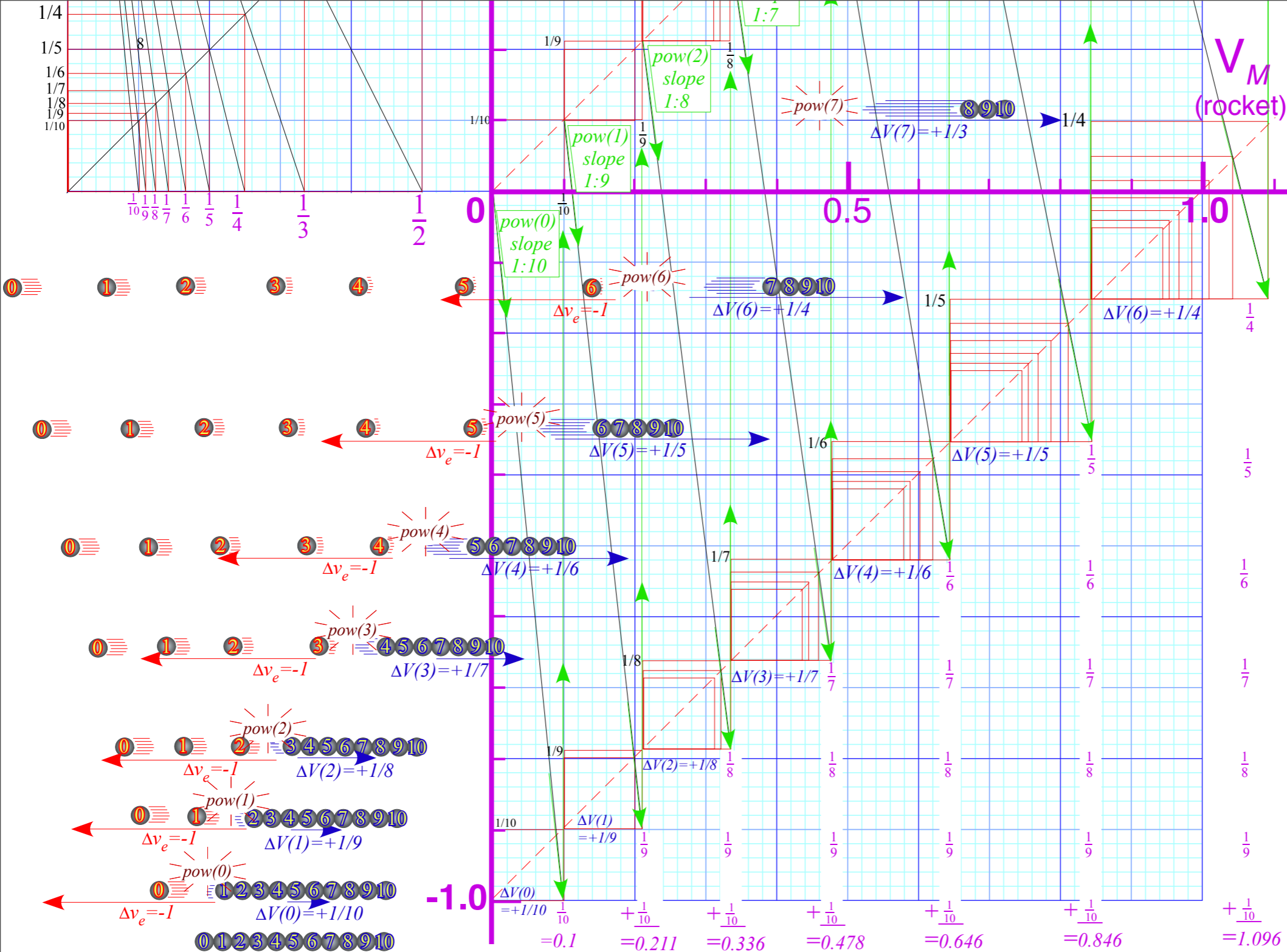
$0^{th}: V(0) = 1/10 = 0.1$ $1^{st}: V(1) = 1/10 + 1/9 = 0.211$ $2^{nd}: V(2) = 1/10 + 1/9 + 1/8 = 0.336$
 $3^{rd}: V(3) = V(2) + 1/7 = 0.478$ $4^{th}: V(4) = V(3) + 1/6 = 0.646$ $5^{th}: V(5) = V(4) + 1/5 = 0.846$
 $6^{th}: V(6) = V(5) + 1/4 = 1.096$ $7^{th}: V(7) = V(6) + 1/3 = 1.429$ $8^{th}: V(8) = V(7) + 1/2 = 1.929$



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v_e known as "Specific Impulse"

By calculus: $M \cdot \Delta V = -v_e \cdot \Delta M$ or: $dV = -v_e \frac{dM}{M}$ Integrate: $\int_{V_{IN}}^{V_{FIN}} dV = -v_e \int_{M_{IN}}^{M_{FIN}} \frac{dM}{M}$



- 0th: $V(0) = 1/10 = 0.1$
- 1st: $V(1) = 1/10 + 1/9 = 0.211$
- 2nd: $V(2) = 1/10 + 1/9 + 1/8 = 0.336$
- 3rd: $V(3) = V(2) + 1/7 = 0.478$
- 4th: $V(4) = V(3) + 1/6 = 0.646$
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v_e known as "Specific Impulse"

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The Rocket Equation: $V_{FIN} - V_{IN} = -v_e [\ln M_{FIN} - \ln M_{IN}] = v_e \left[\ln \frac{M_{IN}}{M_{FIN}} \right]$

Geometry of common power-law potentials

Geometric (Power) series



“Zig-Zag” exponential geometry

Projective or perspective geometry

Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields

Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields

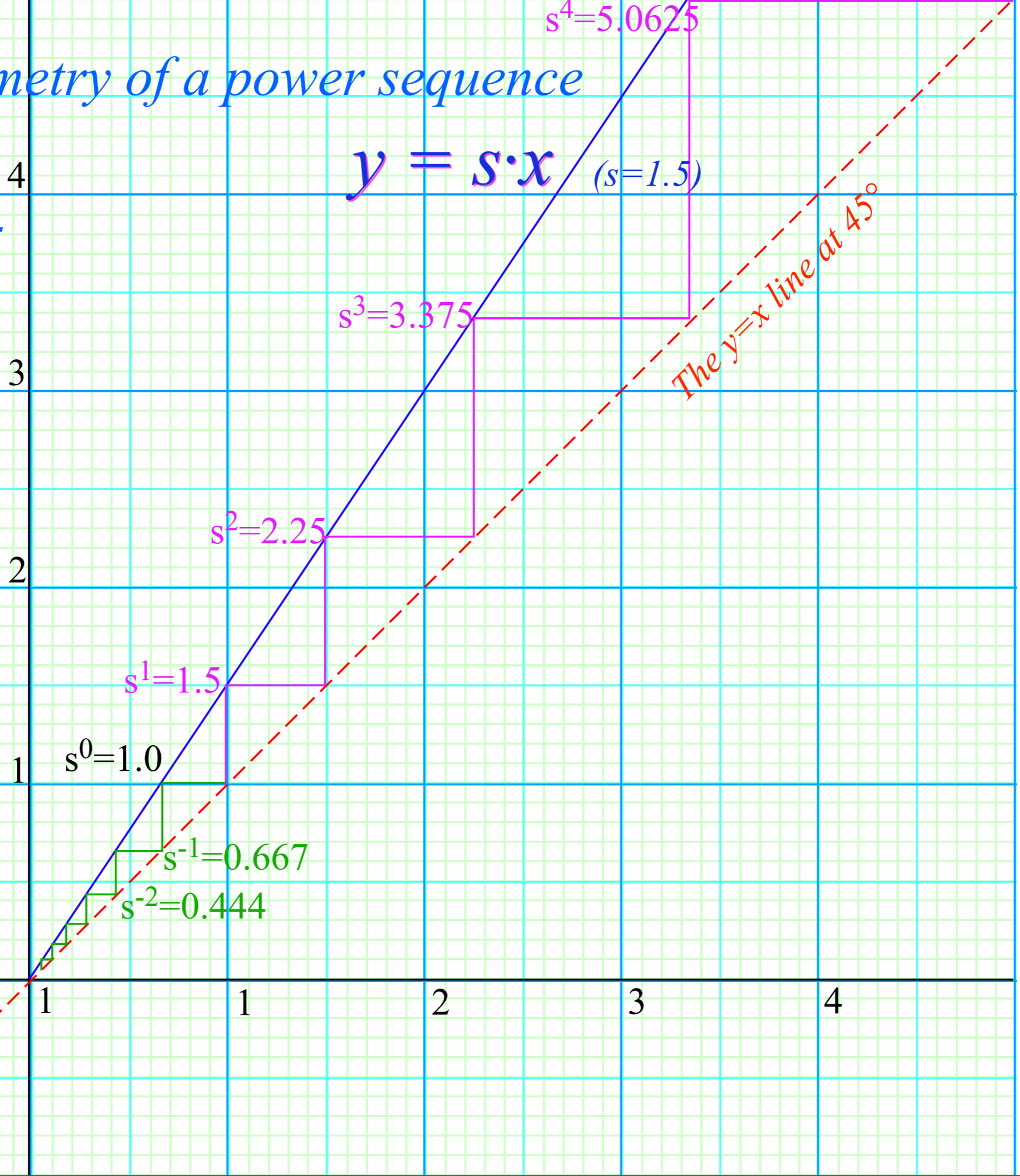
Compare mks units of Coulomb Electrostatic vs. Gravity

“Zig-Zag” geometry of a power sequence

Example: $s=1.5$

$$y = s \cdot x \quad (s=1.5)$$

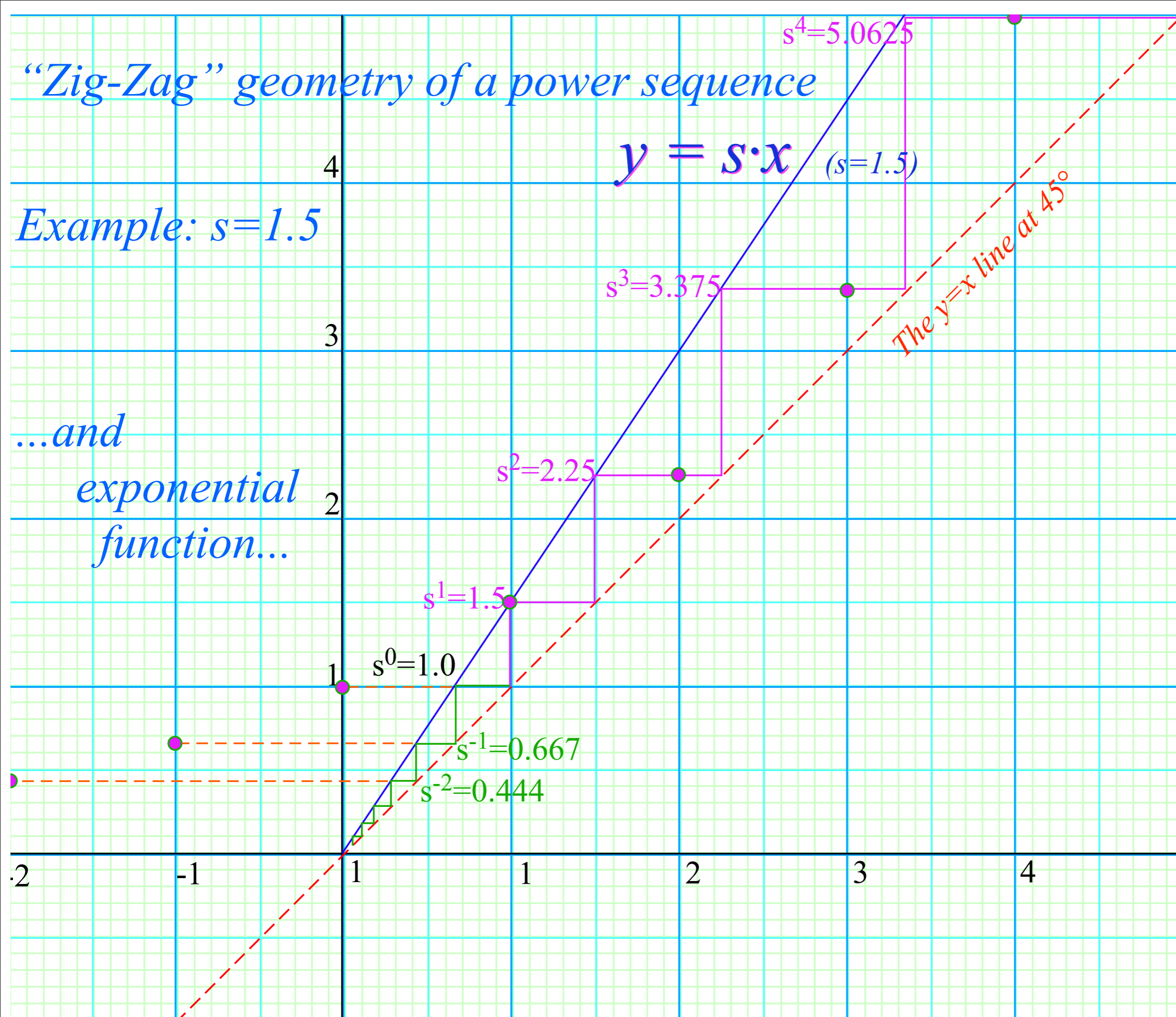
The $y=x$ line at 45°



"Zig-Zag" geometry of a power sequence

Example: $s=1.5$

...and exponential function...



"Zig-Zag" geometry of a power sequence

Example: $s=1.5$

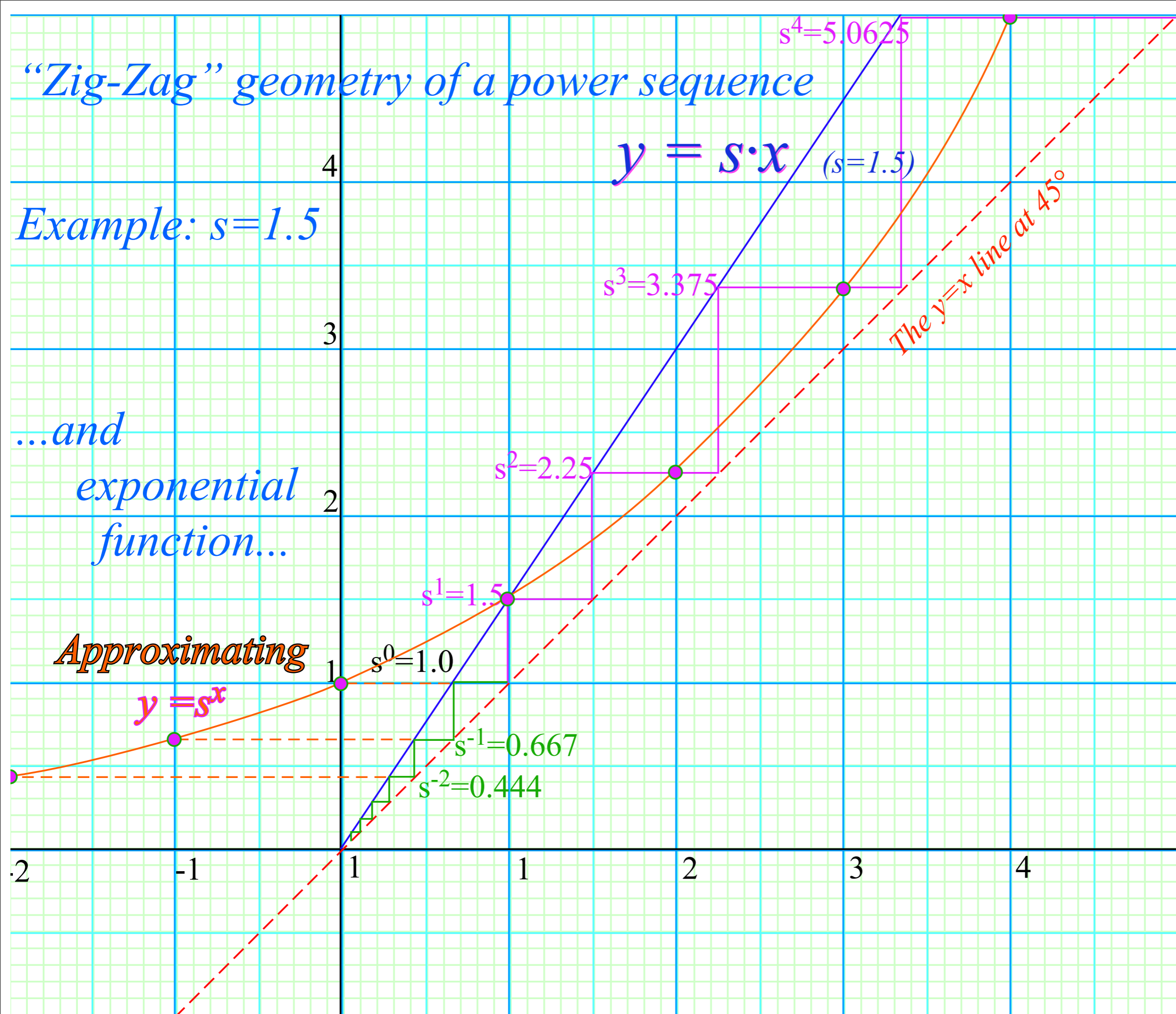
...and exponential function...

Approximating

$$y = s^x$$

$$y = s \cdot x \quad (s=1.5)$$

The $y=x$ line at 45°



"Zig-Zag" geometry of a power sequence

Example: $s=1.5$

...and exponential function...

...and logarithm function...

$$y = s \cdot x \quad (s=1.5)$$

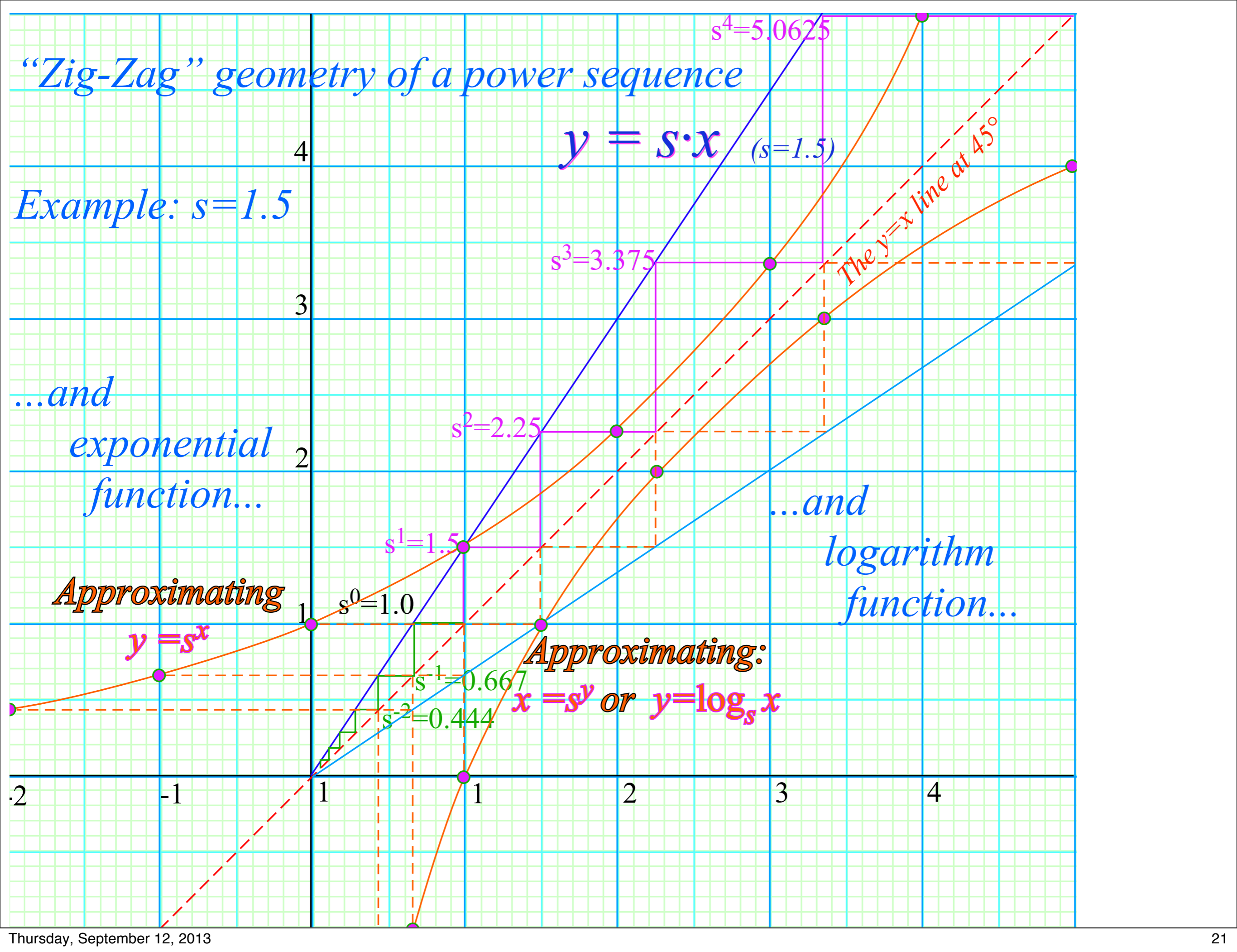
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Approximating:

$$x = s^y \text{ or } y = \log_s x$$



Geometry of common power-law potentials

Geometric (Power) series

“Zig-Zag” exponential geometry

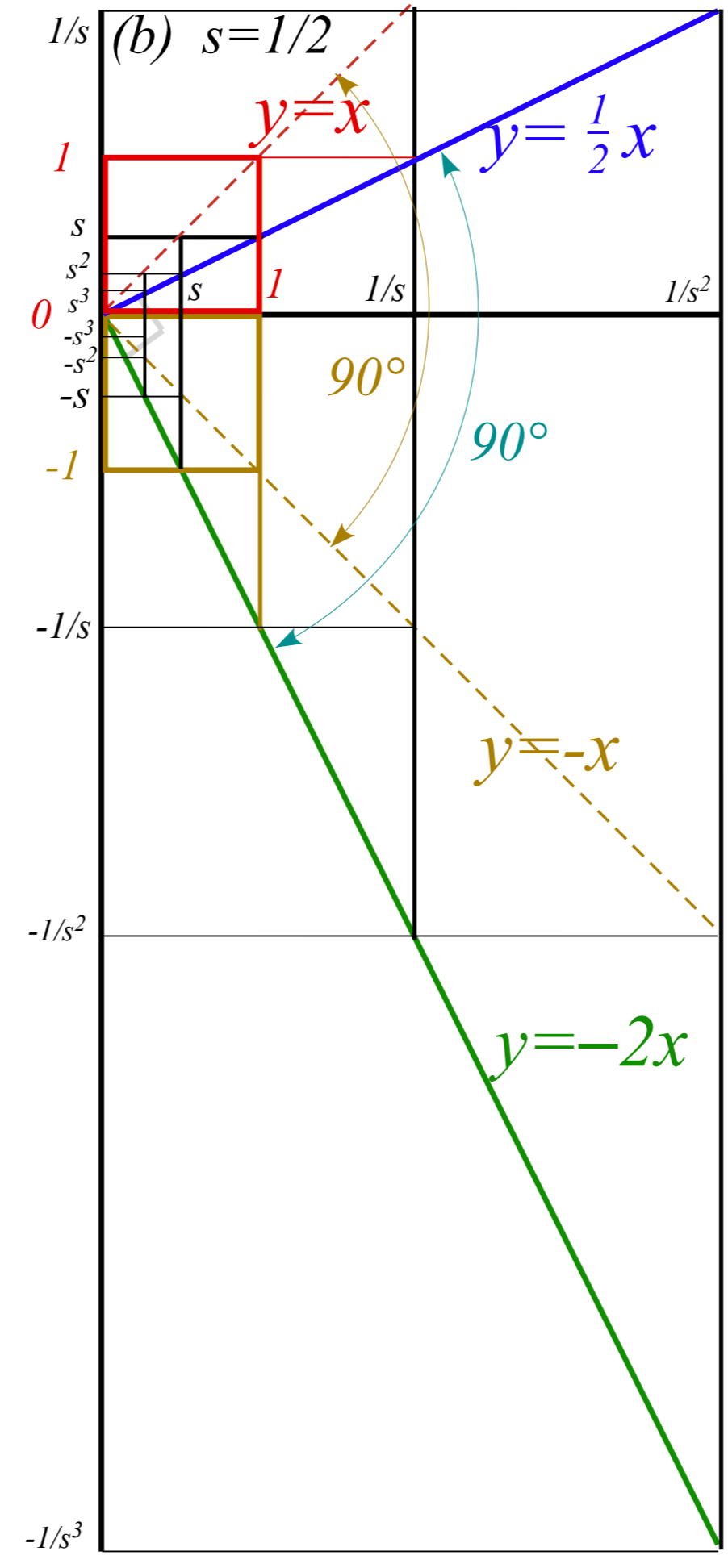
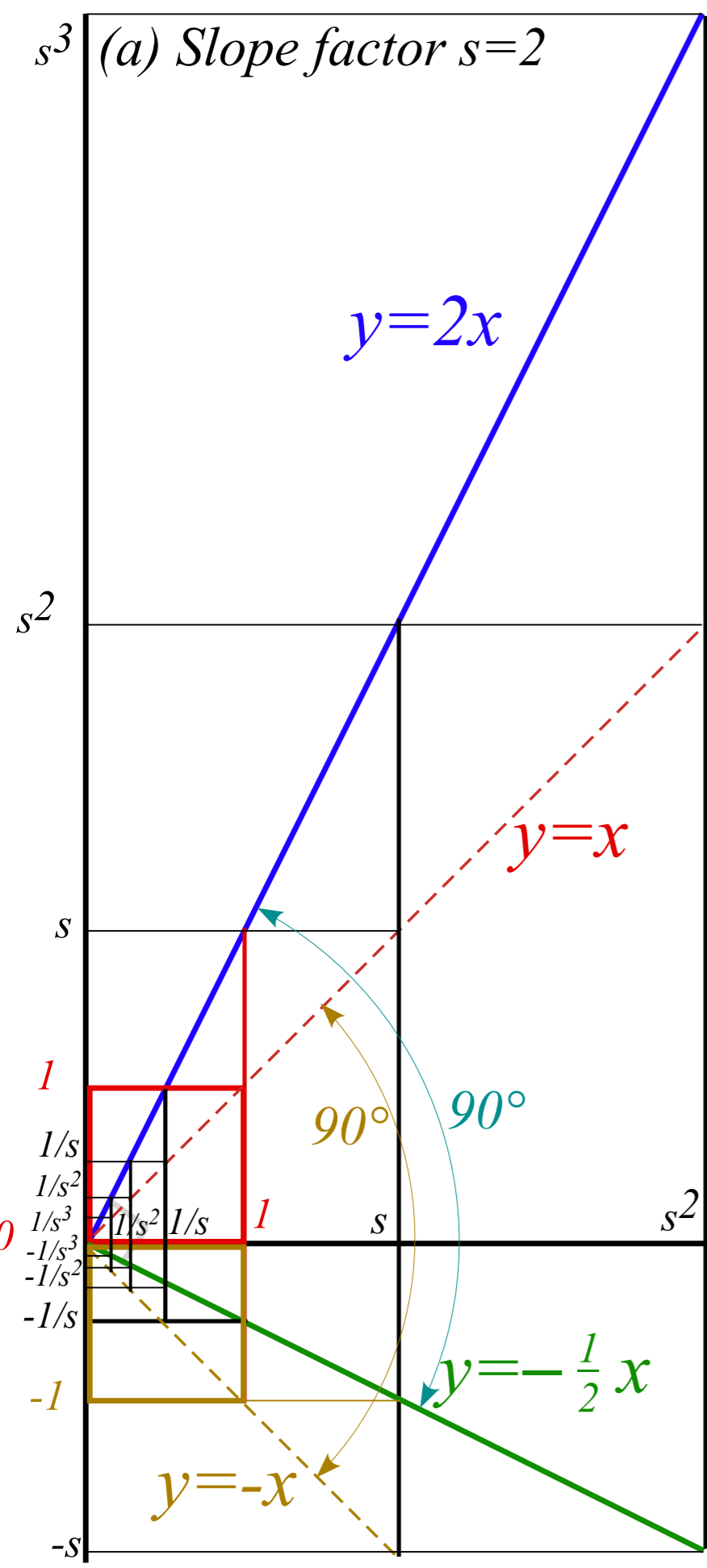


Projective or perspective geometry

Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields

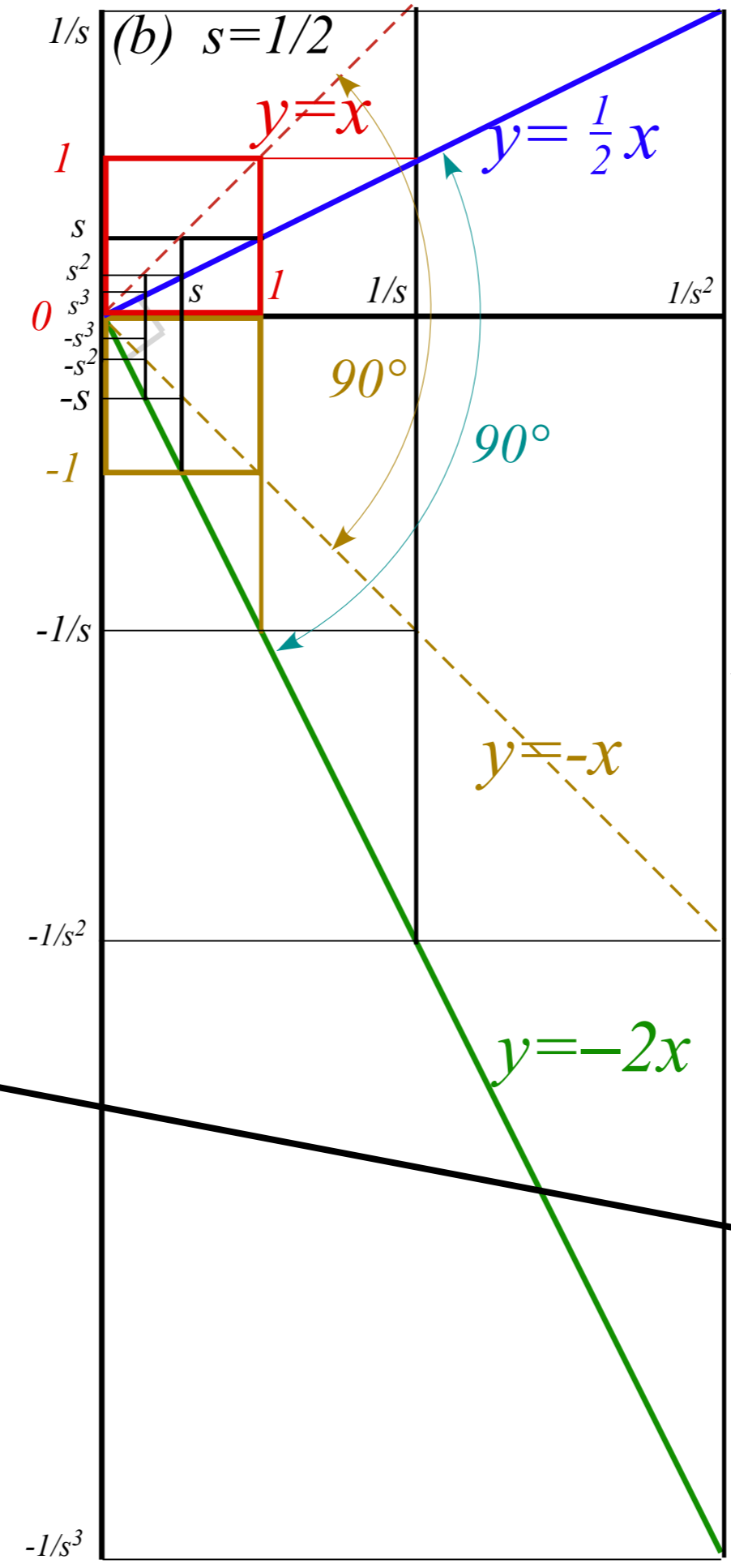
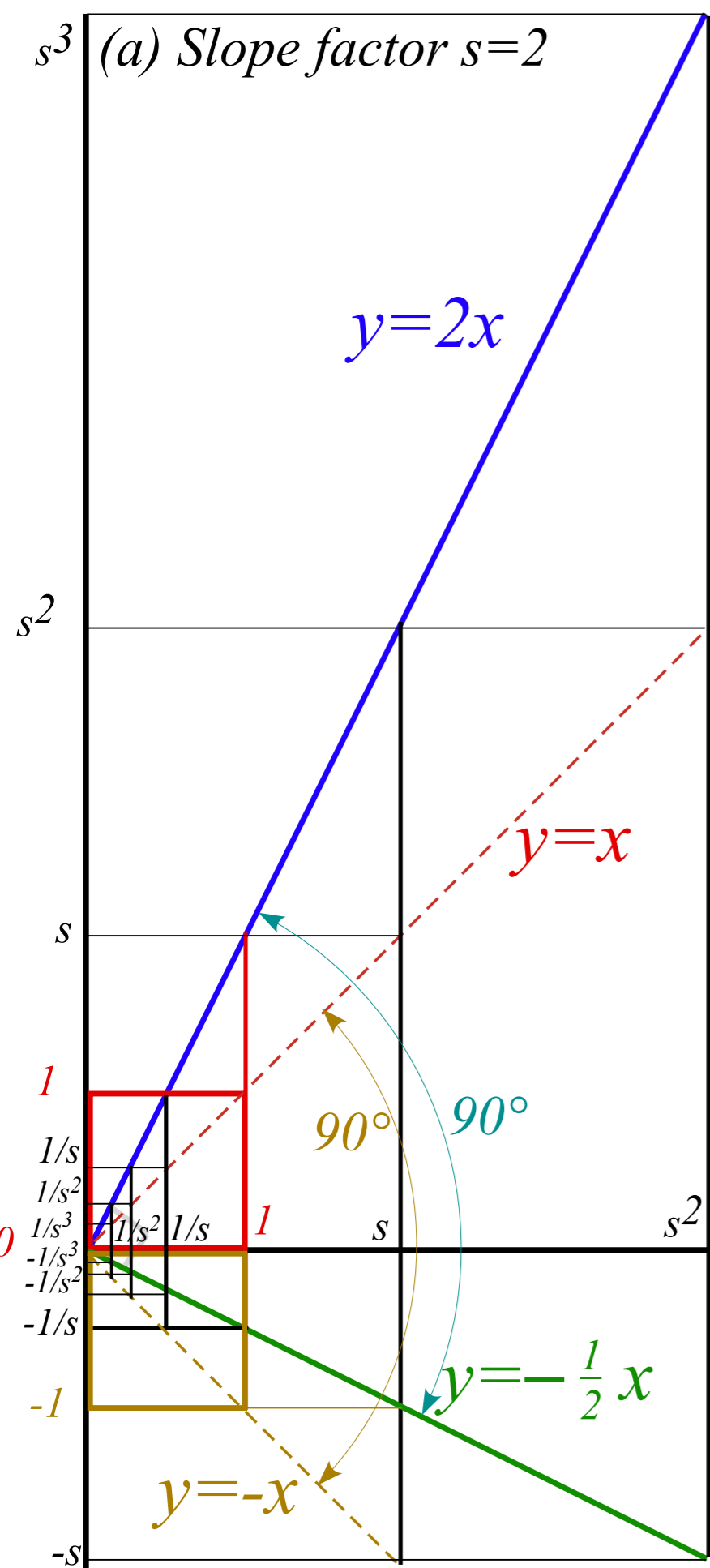
Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields

Compare mks units of Coulomb Electrostatic vs. Gravity



“Zig-Zags” give perspective geometry (1D-vanishing point)

Unit 1
Fig. 9.2



“Zig-Zags” give perspective geometry (1D-vanishing point)

Unit 1
Fig. 9.2

1st-day-of-school perspective of 12th-grader

1st-day-of-school perspective of 1st-grader

Geometry of common power-law potentials

Geometric (Power) series

“Zig-Zag” exponential geometry

Projective or perspective geometry

 *Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields*

Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields

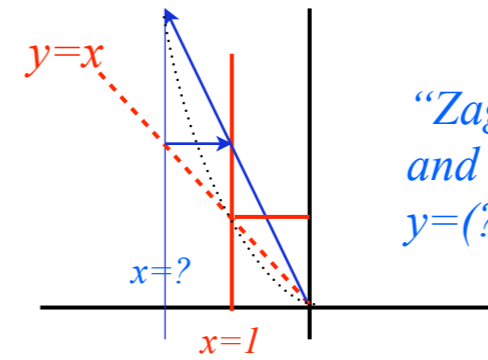
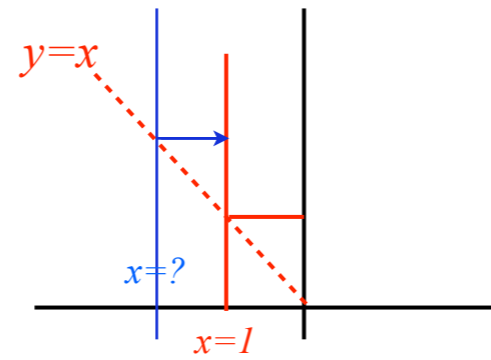
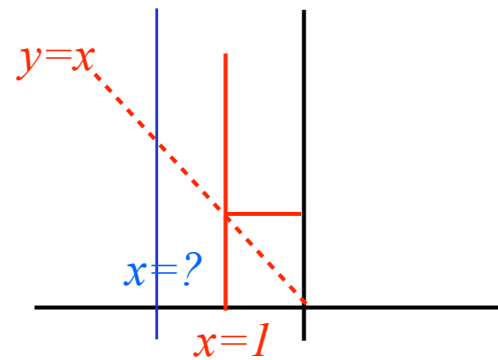
Compare mks units of Coulomb Electrostatic vs. Gravity

Each $y=x^2$ parabola point found by just one “Zig-Zag”

1. Pick an $(x=?)$ -line

2. “Zig” from its $y=x$ intersection to $x=1$ line

3. “Zag” from origin back to $(x=?)$ -line



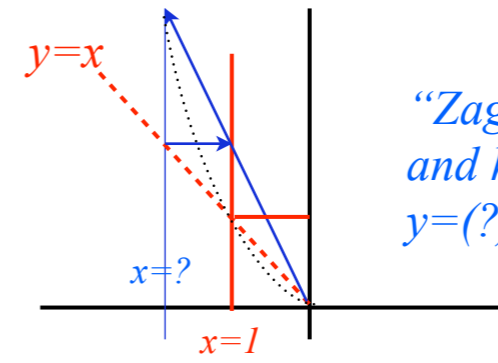
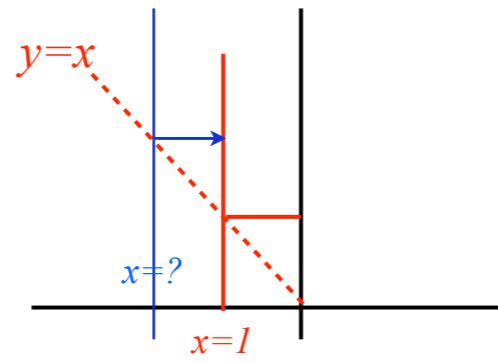
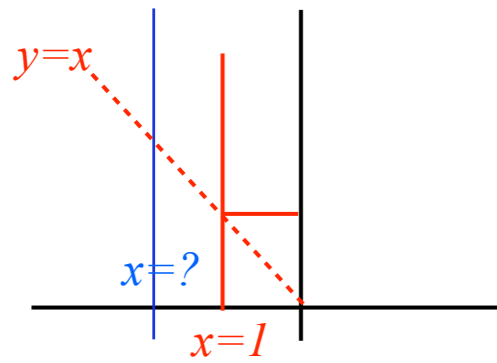
“Zag” line is $y=(?)\cdot x$
and hits $(x=?)$ -line at
 $y=(?)\cdot(?)=(?)^2$

Each $y=x^2$ parabola point found by just one “Zig-Zag”

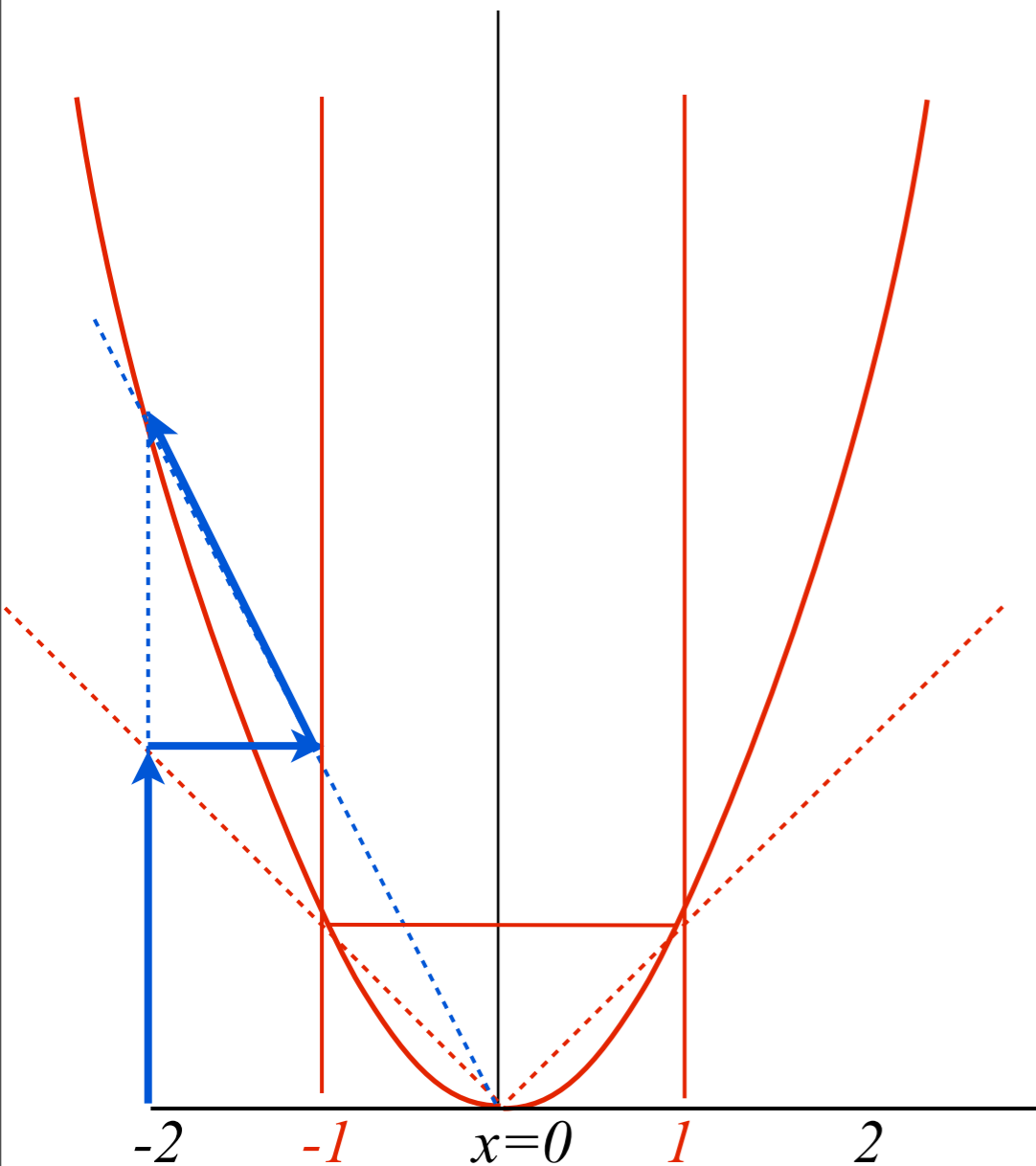
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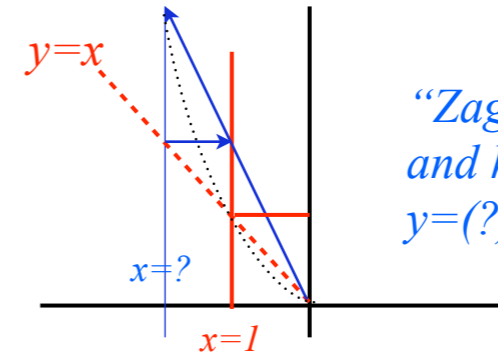
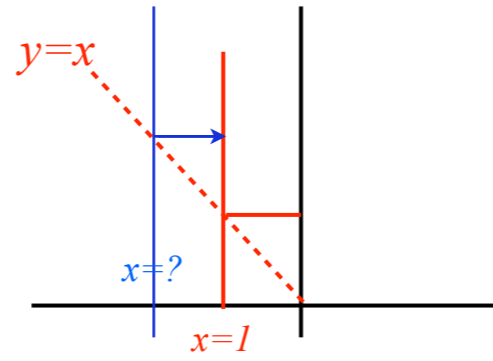
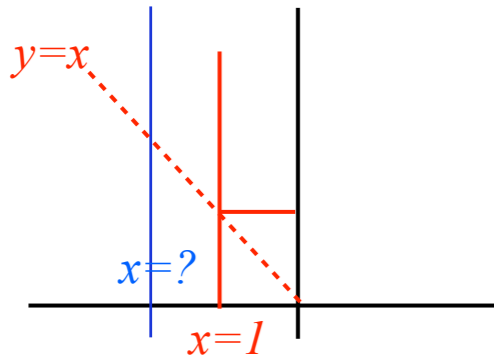
Unit 1
Fig. 9.1

Each $y=x^2$ parabola point found by just one “Zig-Zag”

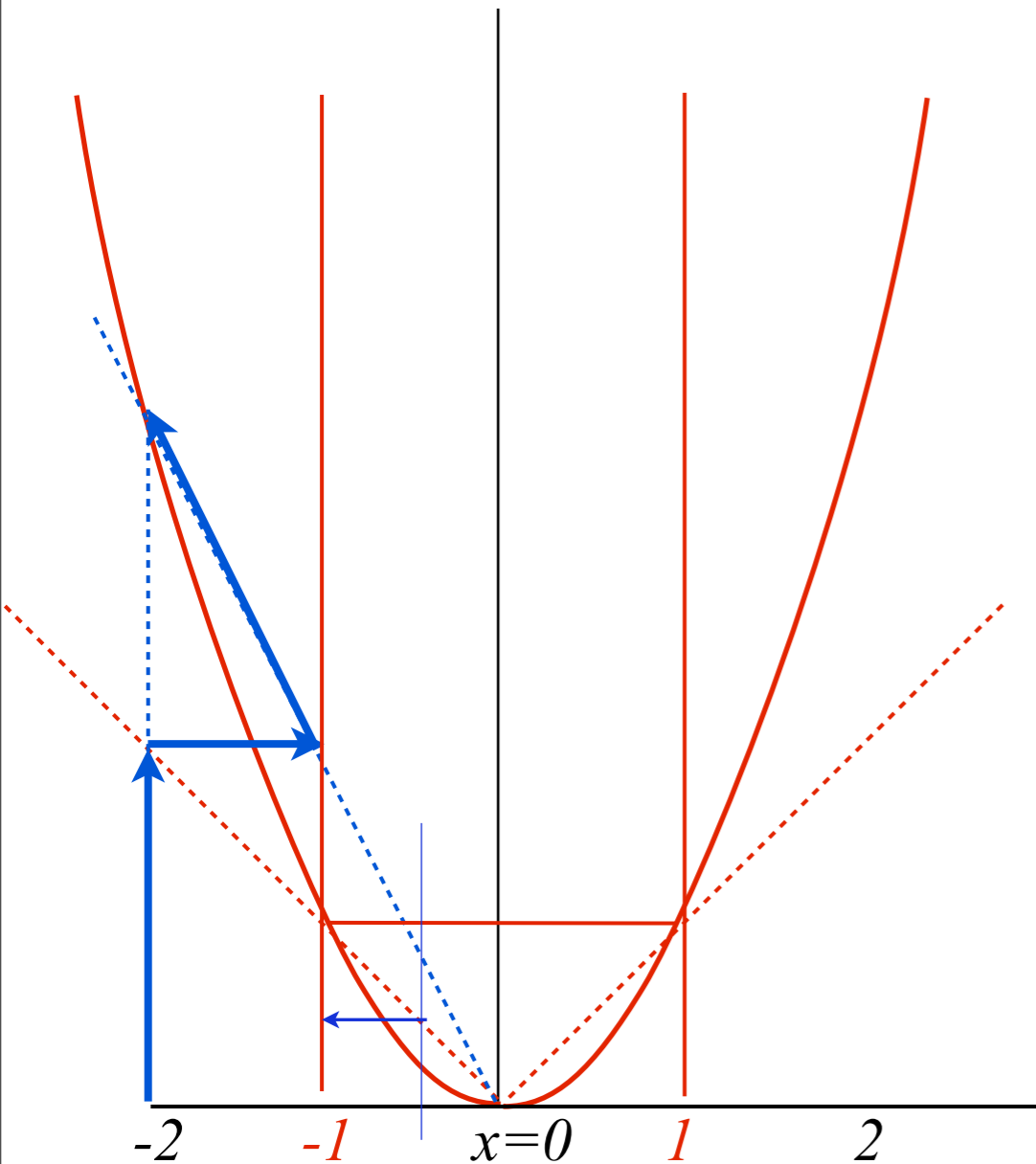
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“Zag” line is $y=(?)\cdot x$
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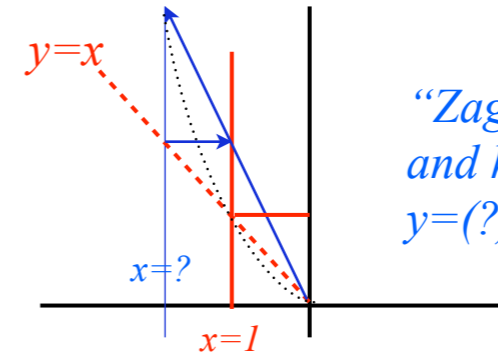
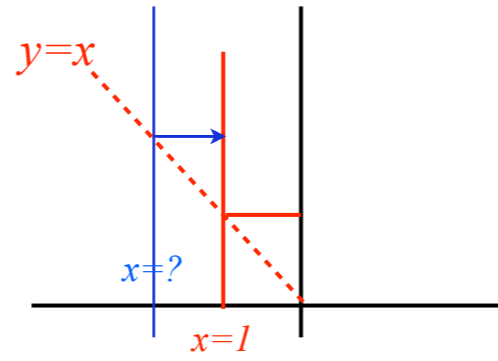
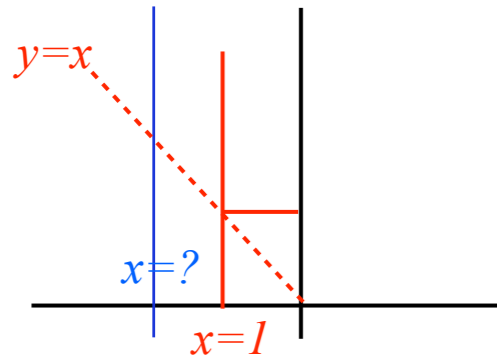
Unit 1
Fig. 9.1

Each $y=x^2$ parabola point found by just one “Zig-Zag”

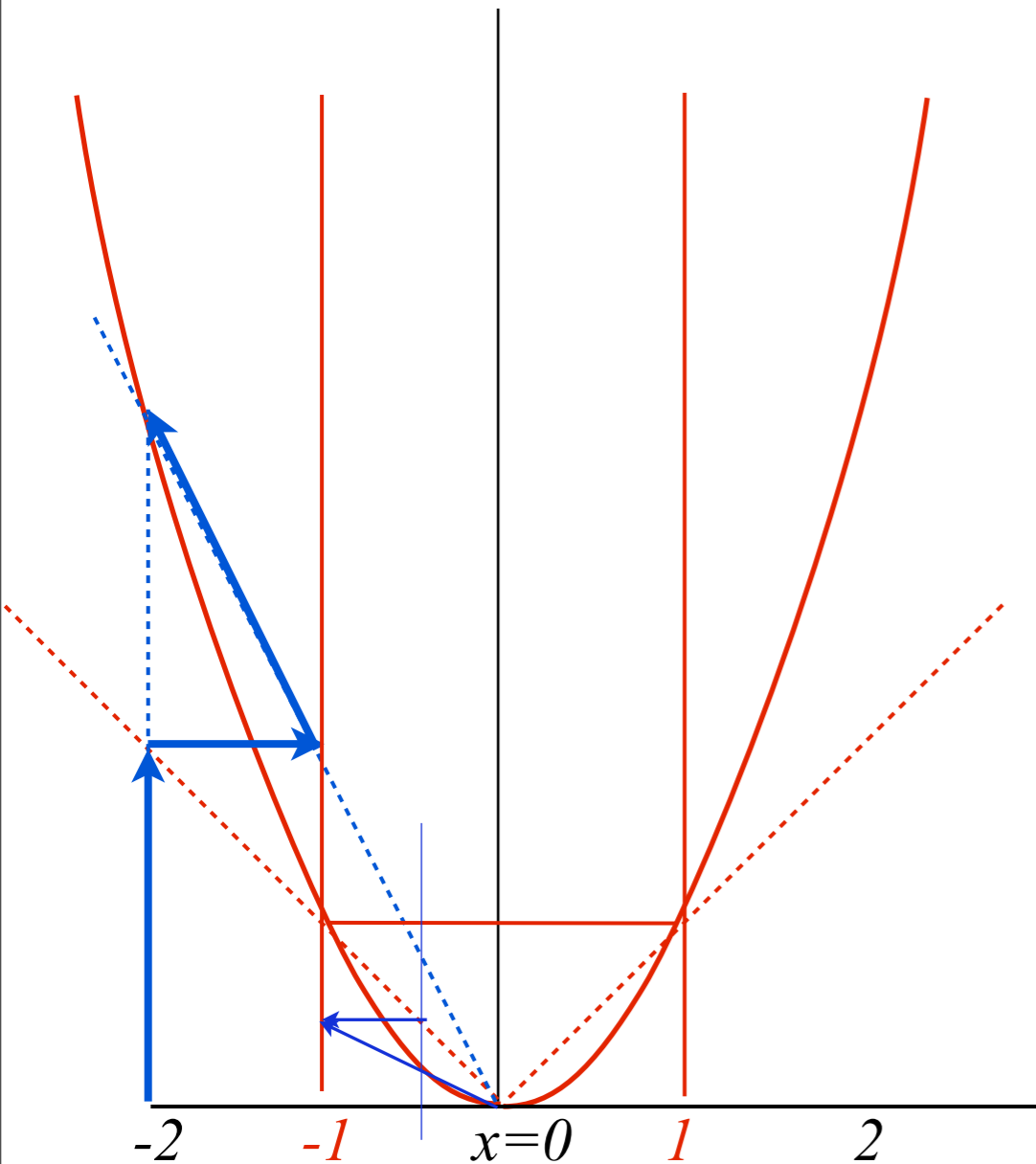
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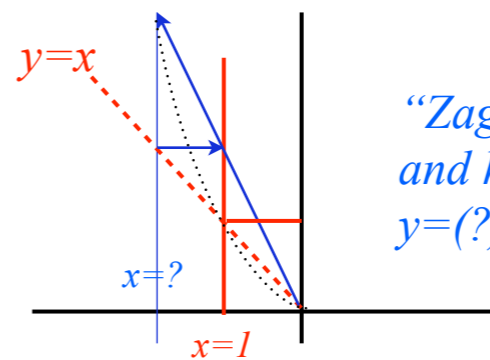
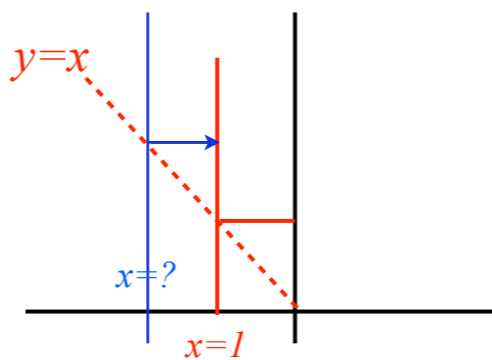
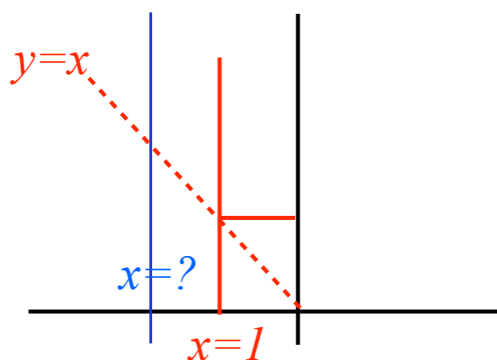
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Unit 1
Fig. 9.1

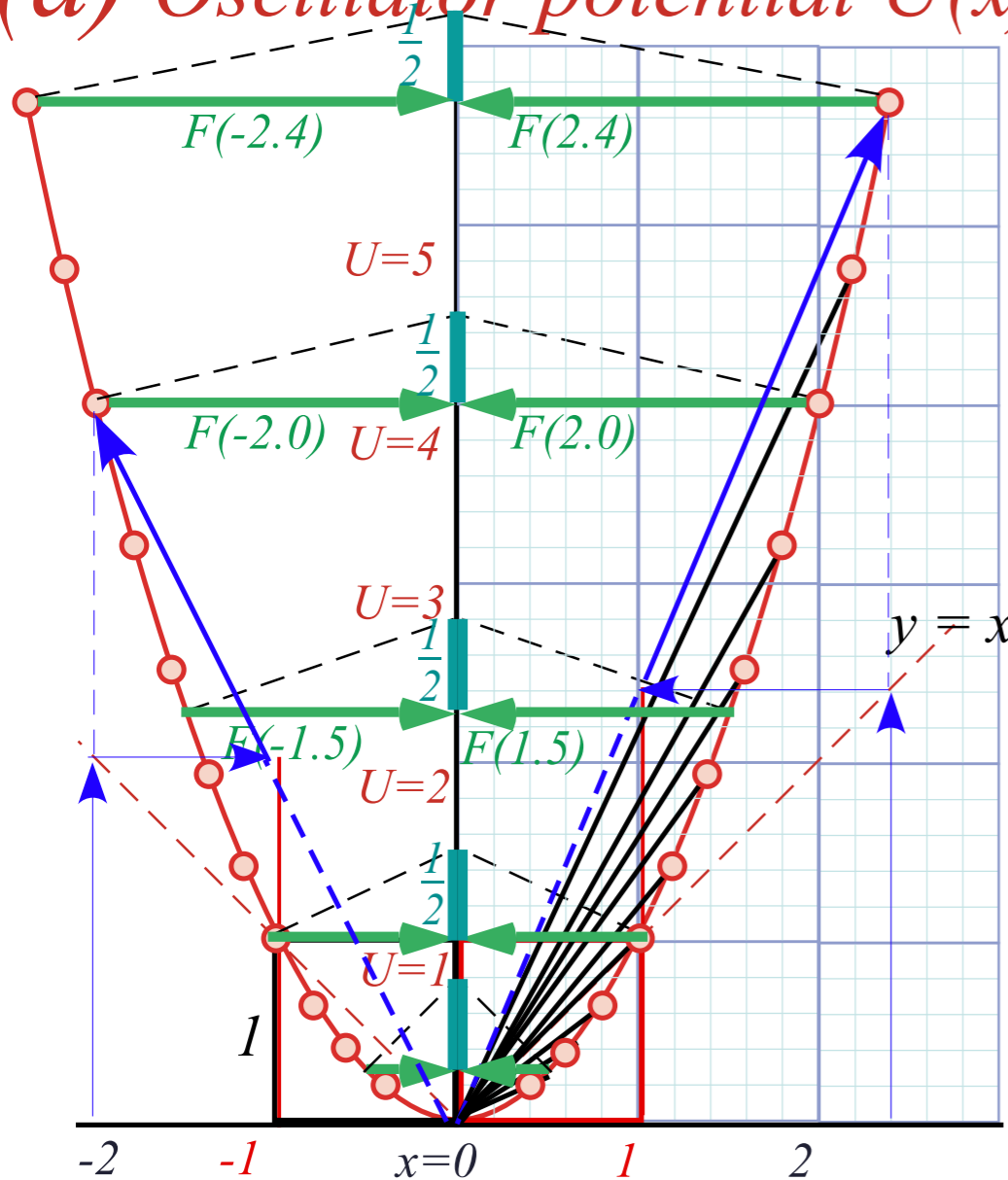
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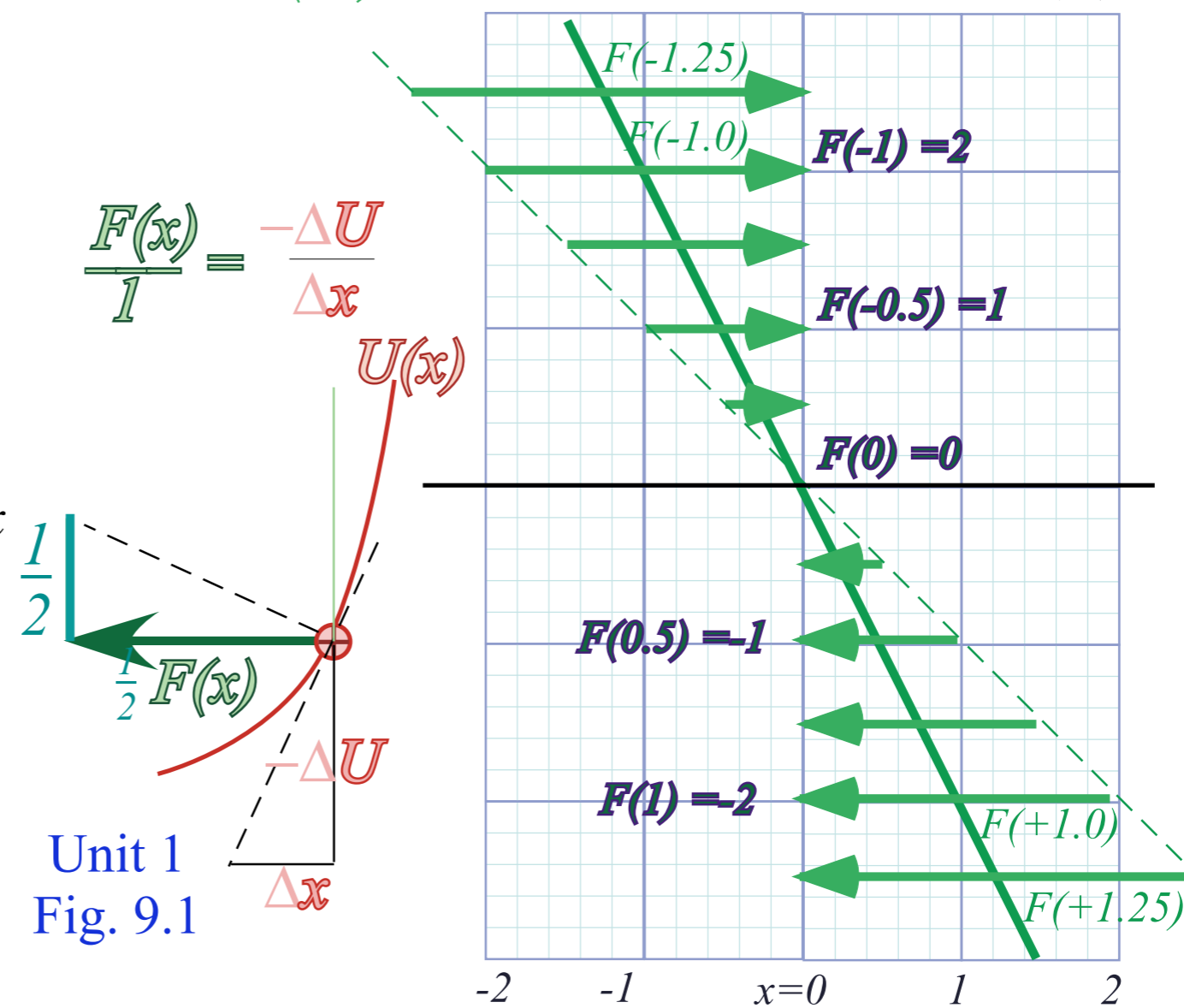


"Zag" line is $y=(?)\cdot x$ and hits $(x=?)$ -line at $y=(?)\cdot(?)=(?)^2$

(a) Oscillator potential $U(x)=x^2$



(b) Hooke-Law Force $F(x) = -2x$

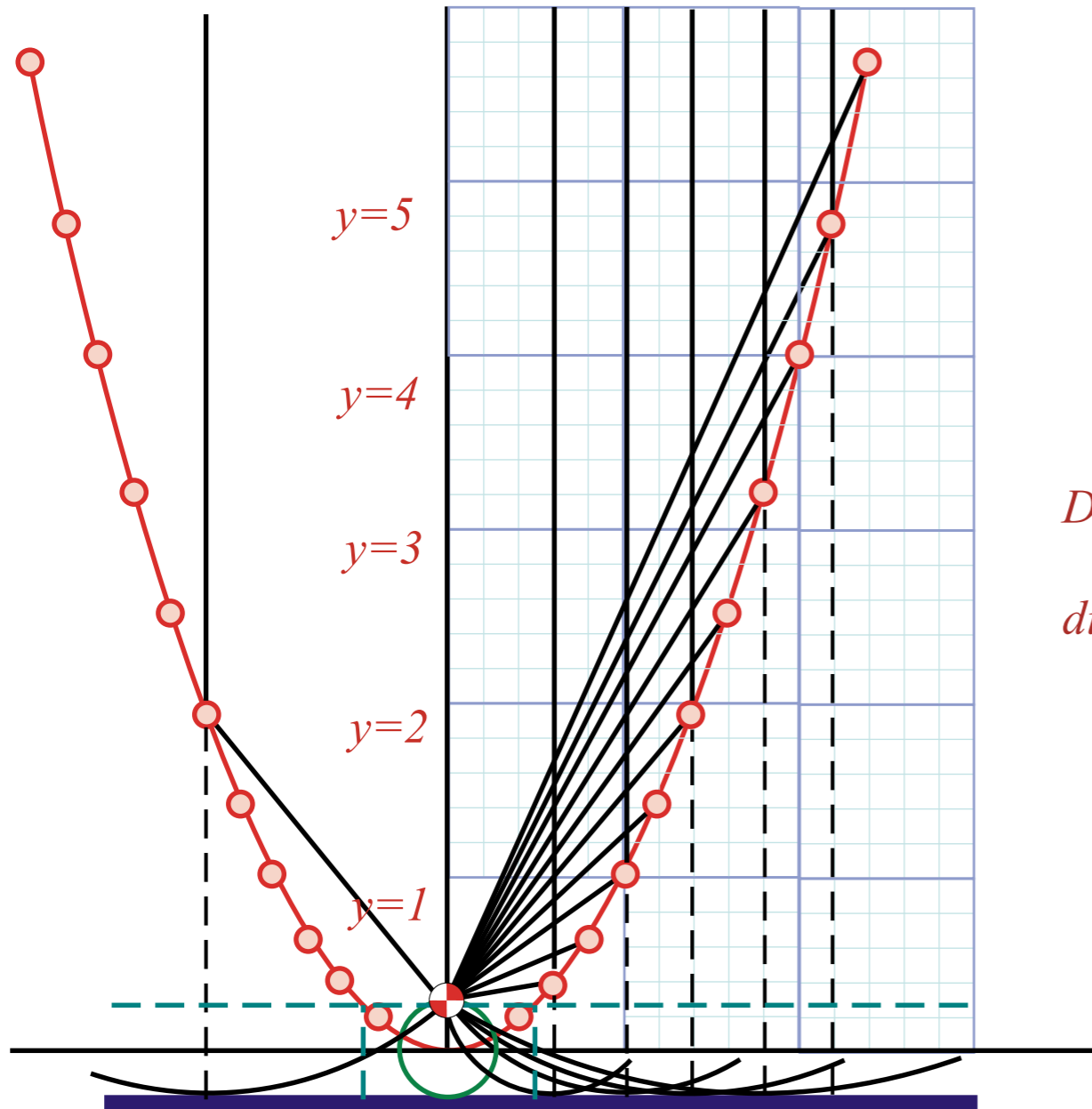


$$\frac{F(x)}{1} = \frac{-\Delta U}{\Delta x}$$

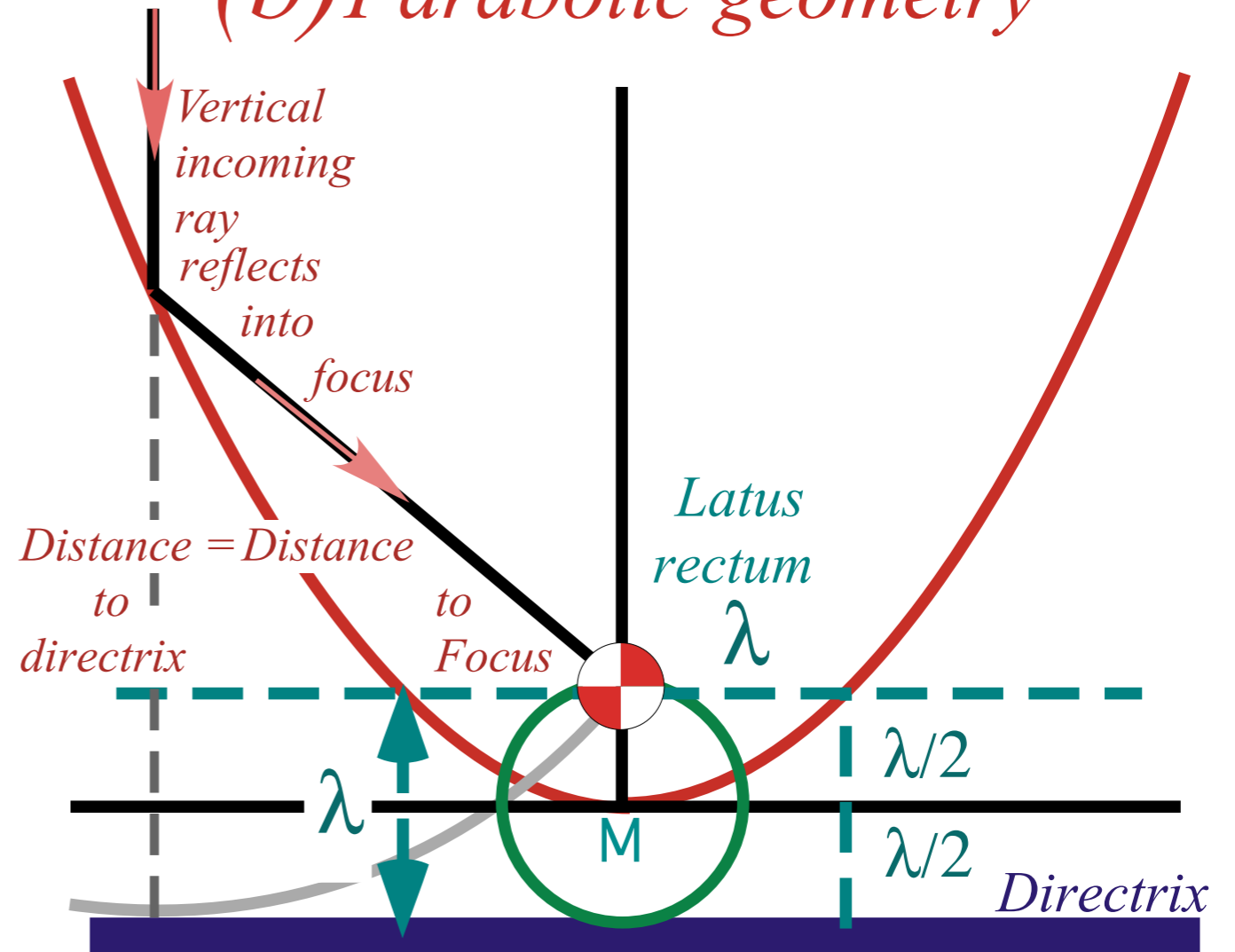
Unit 1
Fig. 9.1

A more conventional parabolic geometry... (uses focal point)

(a) Parabolic Reflector $y=x^2$



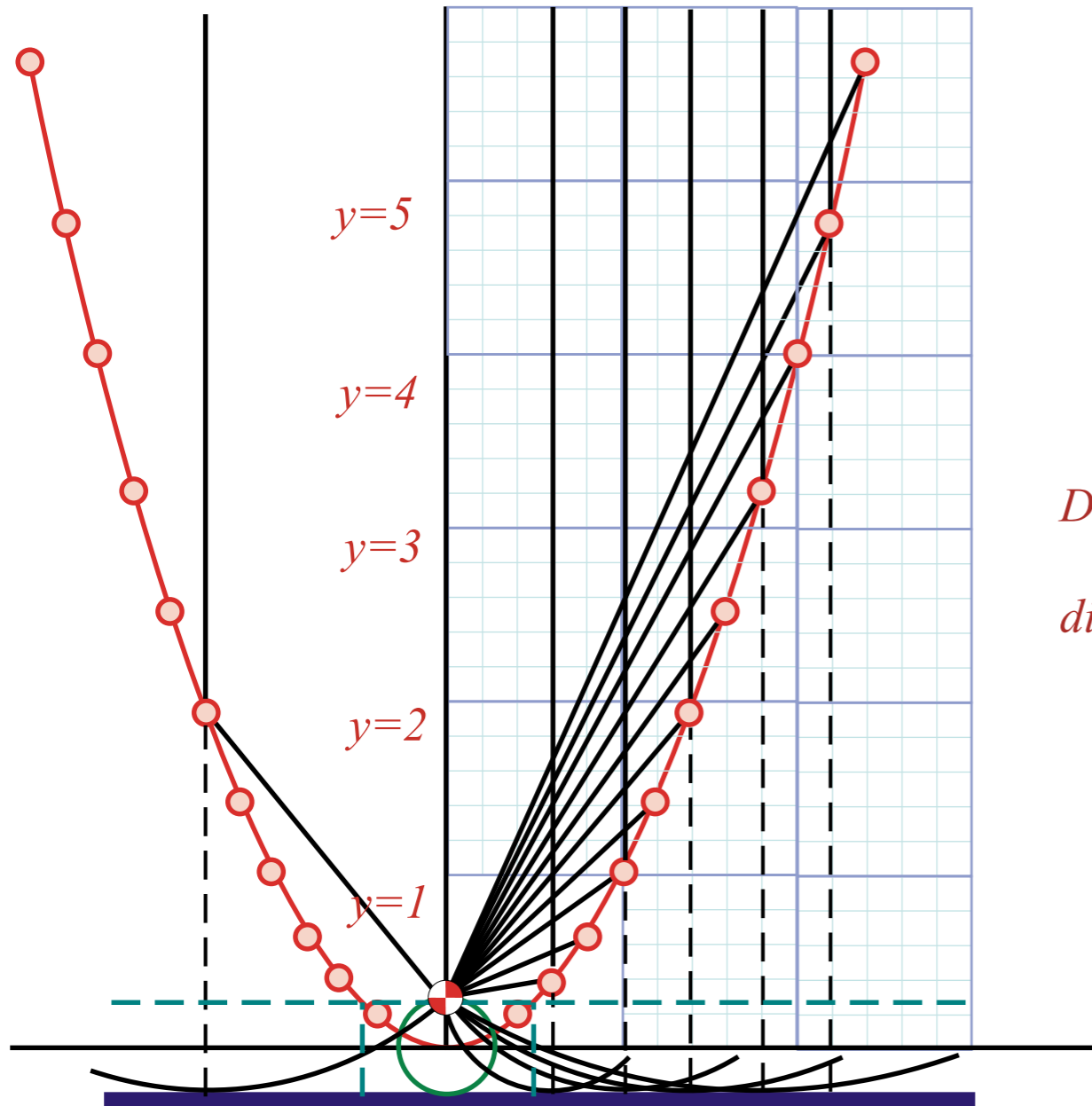
(b) Parabolic geometry



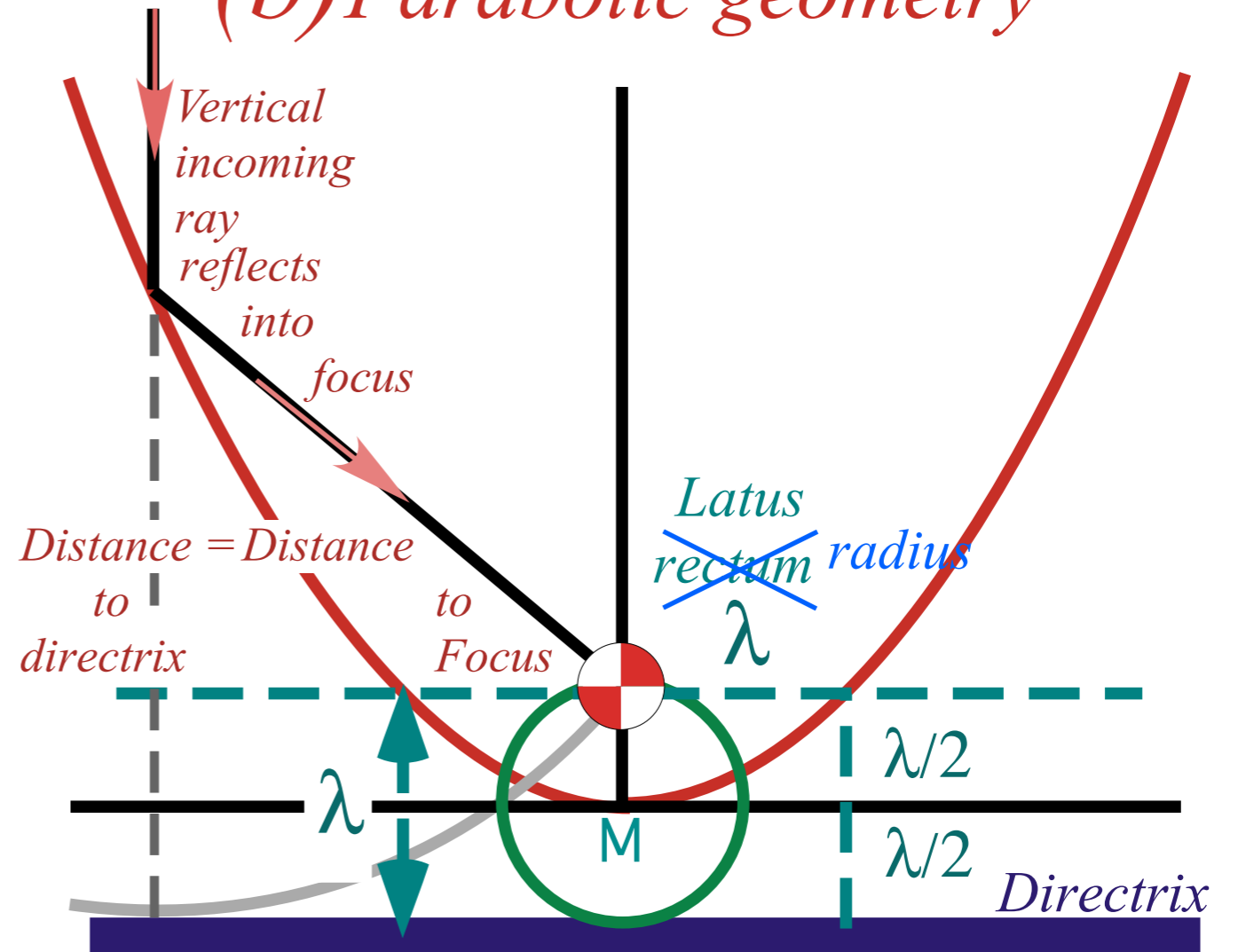
Unit 1
Fig. 9.3

A more conventional parabolic geometry...

(a) Parabolic Reflector $y=x^2$



(b) Parabolic geometry



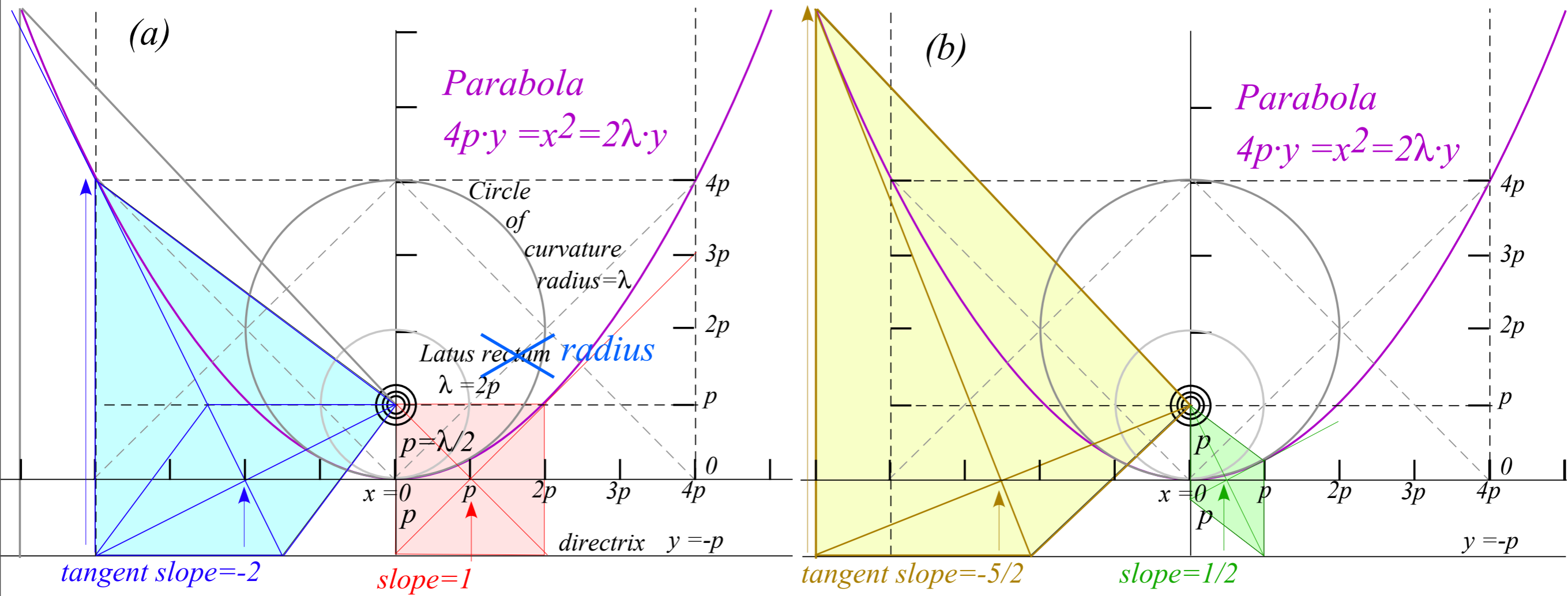
Better name† for λ : *latus radius*

† Old term *latus rectum* is exclusive copyright of

X-Treme Roidrage Gyms
Venice Beach, CA 90017

Unit 1
Fig. 9.3

...conventional parabolic geometry...carried to extremes...



Unit 1
Fig. 9.4


Geometry of common power-law potentials

Geometric (Power) series

“Zig-Zag” exponential geometry

Projective or perspective geometry

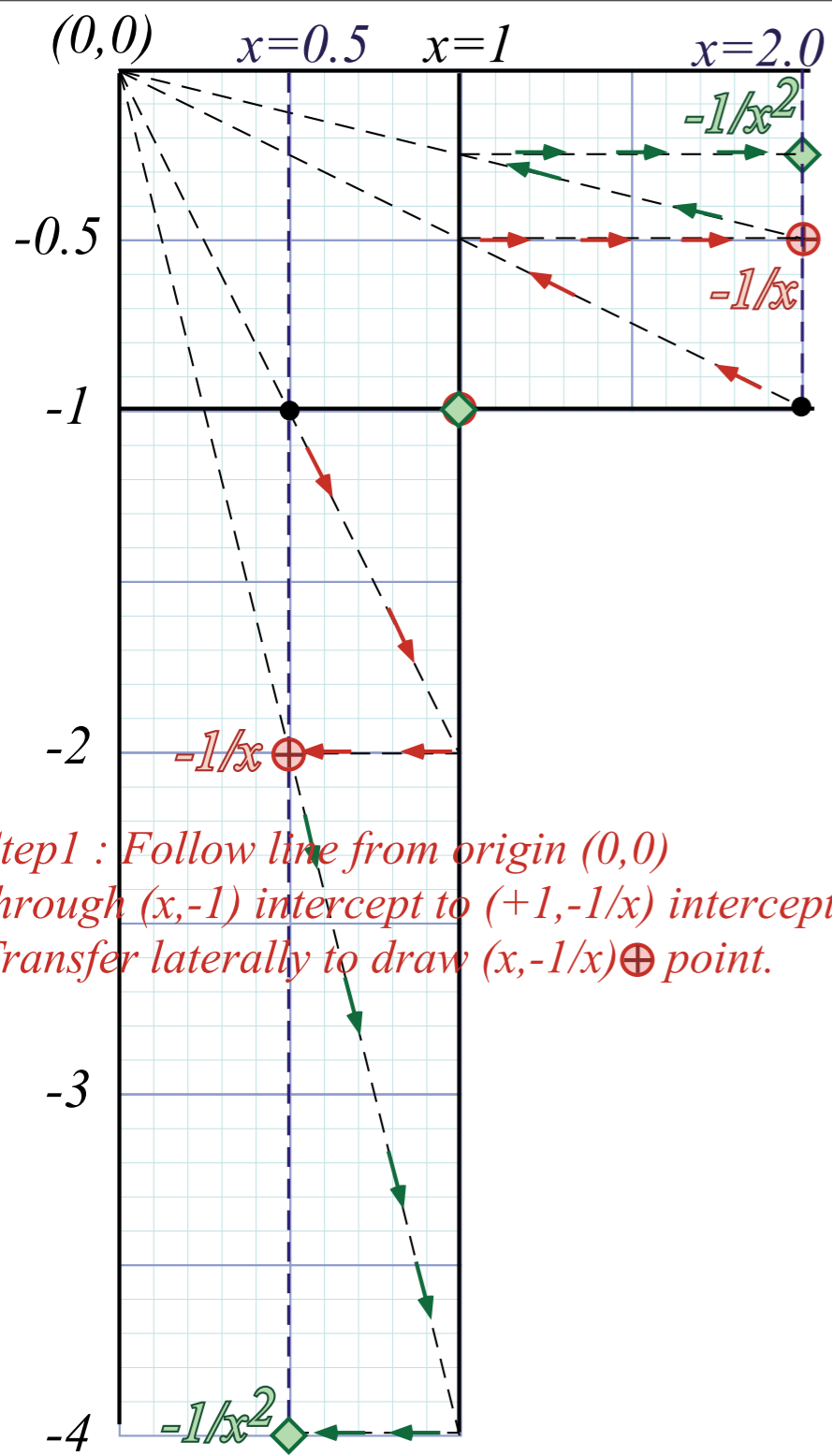
Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields

 *Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields*

Compare mks units of Coulomb Electrostatic vs. Gravity

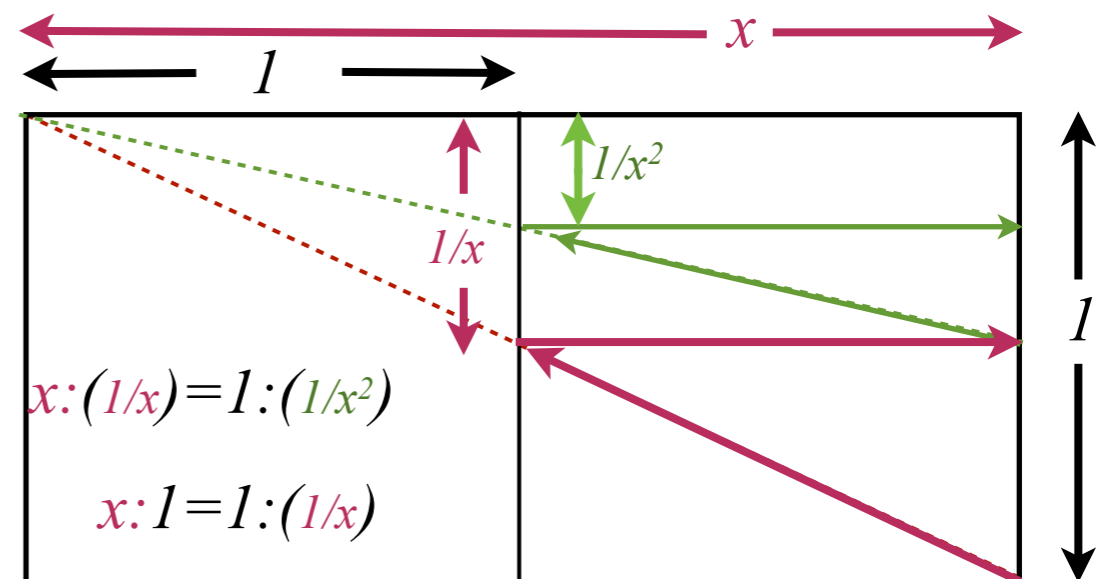
Unit 1
Fig. 9.4

Coulomb geometry
Force and Potential
 $F(x) = -1/r^2$ $U(x) = -1/r$

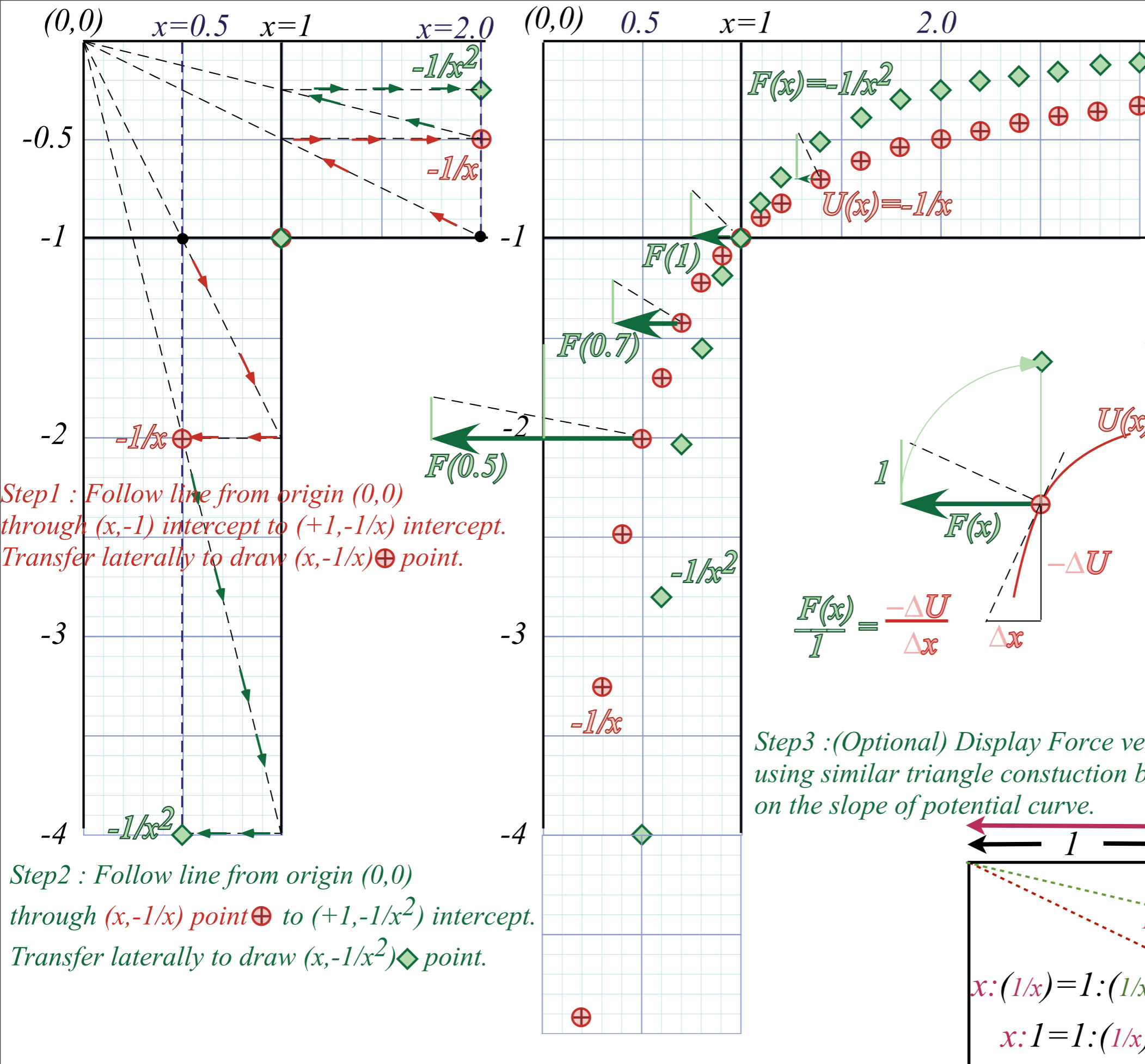


Step1 : Follow line from origin (0,0) through (x,-1) intercept to (+1,-1/x) intercept. Transfer laterally to draw (x,-1/x)⊕ point.

Step2 : Follow line from origin (0,0) through (x,-1/x) point⊕ to (+1,-1/x^2) intercept. Transfer laterally to draw (x,-1/x^2)◇ point.



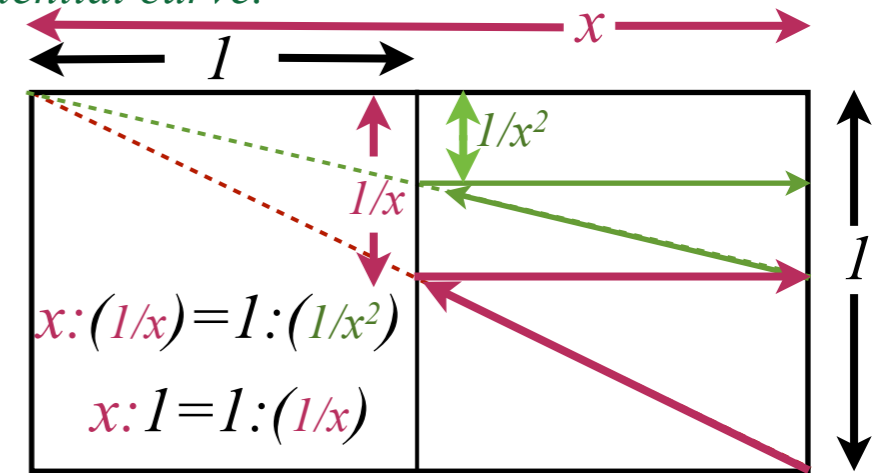
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Step2 : Follow line from origin (0,0) through (x,-1/x) point ⊕ to (+1,-1/x^2) intercept. Transfer laterally to draw (x,-1/x^2) ◇ point.

Step3 : (Optional) Display Force vector using similar triangle constuction based on the slope of potential curve.



Geometry of common power-law potentials

Geometric (Power) series

“Zig-Zag” exponential geometry

Projective or perspective geometry

Parabolic geometry of harmonic oscillator $kr^2/2$ potential and $-kr^1$ force fields

Coulomb geometry of $-1/r$ -potential and $-1/r^2$ -force fields

 *Compare mks units of Coulomb Electrostatic vs. Gravity*

Compare mks units for Coulomb fields

1. Electrostatic force between q (Coulombs) and Q (C.)

$$F^{elec.}(r) = \pm \frac{1}{4\pi\epsilon_0} \frac{qQ}{r^2} \quad \text{where: } \frac{1}{4\pi\epsilon_0} \cong 9,000,000,000 \frac{\text{Newtons} \cdot \text{meter} \cdot \text{square}}{\text{per square Coulomb}}$$

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More precise value for electrostatic constant : $\frac{1}{4\pi\epsilon_0} = 8.987,551 \cdot 10^9 \text{Nm}^2/\text{C}^2 \sim 9 \cdot 10^9 \sim 10^{10}$

quantum of charge: $|e| = 1.6022 \cdot 10^{-19}$ Coulomb



Repulsive (+)(+) or (-)(-)

Attractive (+)(-) or (-)(+)

...but 1 Ampere = 1 Coulomb/sec.

Compare mks units for Coulomb fields

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Repulsive (+)(+) or (-)(-)

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...but 1 Ampere = 1 Coulomb/sec.

“Fingertip Physics” of Ch. 9 notes that 1 (cm)³ of water (1/38 Mole) has (1/38) $6 \cdot 10^{23}$ molecules (about $6 \cdot 10^{23}$ electrons)

That's about $6 \cdot 10^{23} \cdot 1.6022 \cdot 10^{-19}$ Coulomb
or about 10^{+5} C or 100,000 Coulomb

Compare mks units for Coulomb fields

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Repulsive (+)(+) or (-)(-)

Attractive (+)(-) or (-)(+)

vs

Always Attractive (so far)

↑ COMPARE! ↓

BIG

vs

small



2. Gravitational force between m (kilograms) and M (kg.)

$$F^{grav.}(r) = -G \frac{mM}{r^2} \quad \text{where: } G = 0.000,000,000,067 \frac{\text{Newtons} \cdot \text{meter} \cdot \text{square}}{\text{per square Coulomb}}$$

More precise value for gravitational constant : $G = 6.67384(80) \cdot 10^{-11} \text{Nm}^2/\text{C}^2 \sim (2/3) 10^{-10}$

Compare mks units for Coulomb fields

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Attractive (+)(-) or (-)(+)

Discussion of repulsive force and PE in Ch. 9...

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1(a). Electrostatic potential energy between q (Coulombs) and Q (C.)

$$U(r) = \frac{1}{4\pi\epsilon_0} \frac{qQ}{r} \quad \text{where: } \frac{1}{4\pi\epsilon_0} \cong 9,000,000,000 \frac{\text{Joule}}{\text{per square Coulomb}}$$

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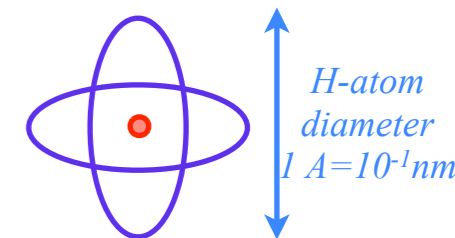
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Nuclear size $\sim 10^{-15} \text{ m} = 1 \text{ femtometer} = 1 \text{ fm}$

Atomic size $\sim 1 \text{ Angstrom} = 10^{-10} \text{ m}$

Big molecule $\sim 10 \text{ Angstrom} = 10^{-9} \text{ m} = 1 \text{ nanometer} = 1 \text{ nm}$



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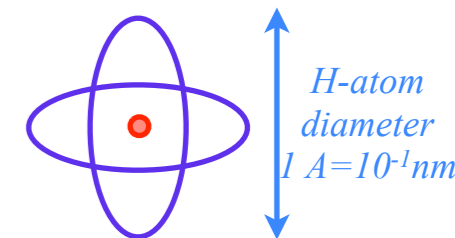
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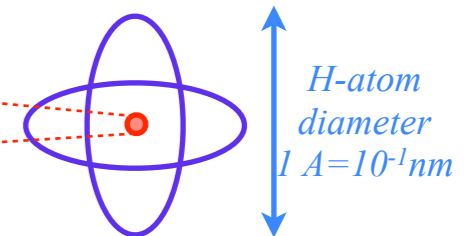
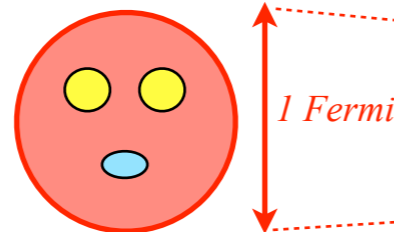
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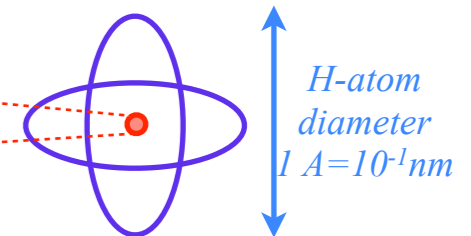
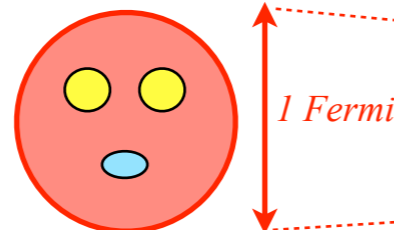
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also: $1 \text{ fm} = 10^{-13} \text{ cm} = 1 \text{ Fermi} = 1 \text{ Fm}$



nuclear radii are 100,000 to 1,000,000 times smaller than atomic/chemical radii

...so nuclear qQ/r energy 100,000 to 1,000,000 times **bigger** that of atomic/chemical...

Geometry of idealized “Sophomore-physics Earth”

→ *Coulomb field outside Isotropic Harmonic Oscillator (IHO) field inside*

Contact-geometry of potential curve(s)

“Crushed-Earth” models: 3 key energy “steps” and 4 key energy “levels”

Earth matter vs nuclear matter:

*Introducing the “neutron starlet” and “**Black-Hole-Earth**”*

Coulomb force vanishes inside-spherical shell (Gauss-law)

Unit 1
Fig. 9.6

Shell mass element
 $m = (\text{solid-angle factor } A) d^2$

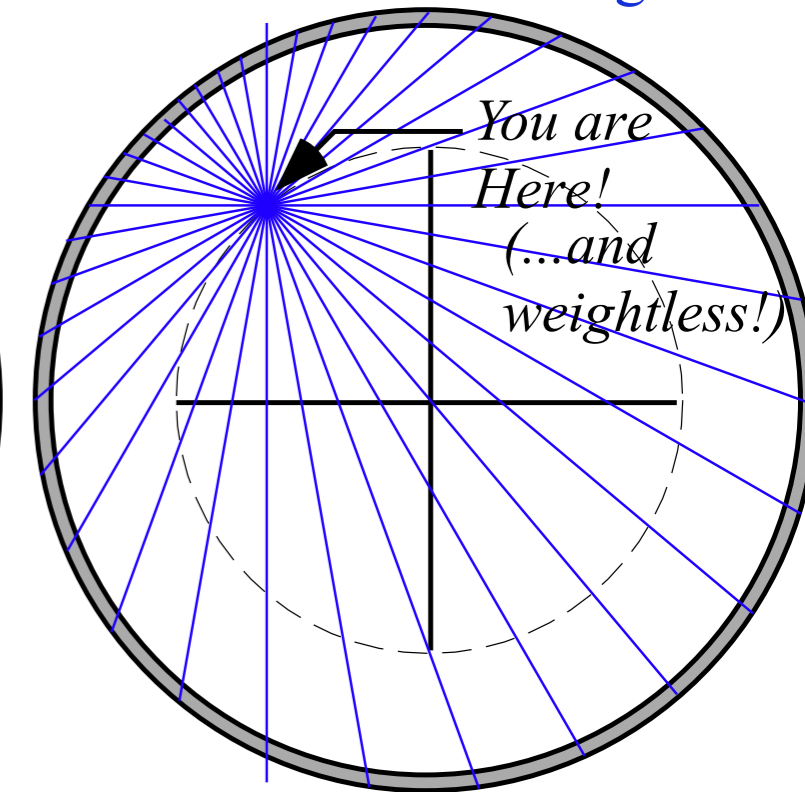
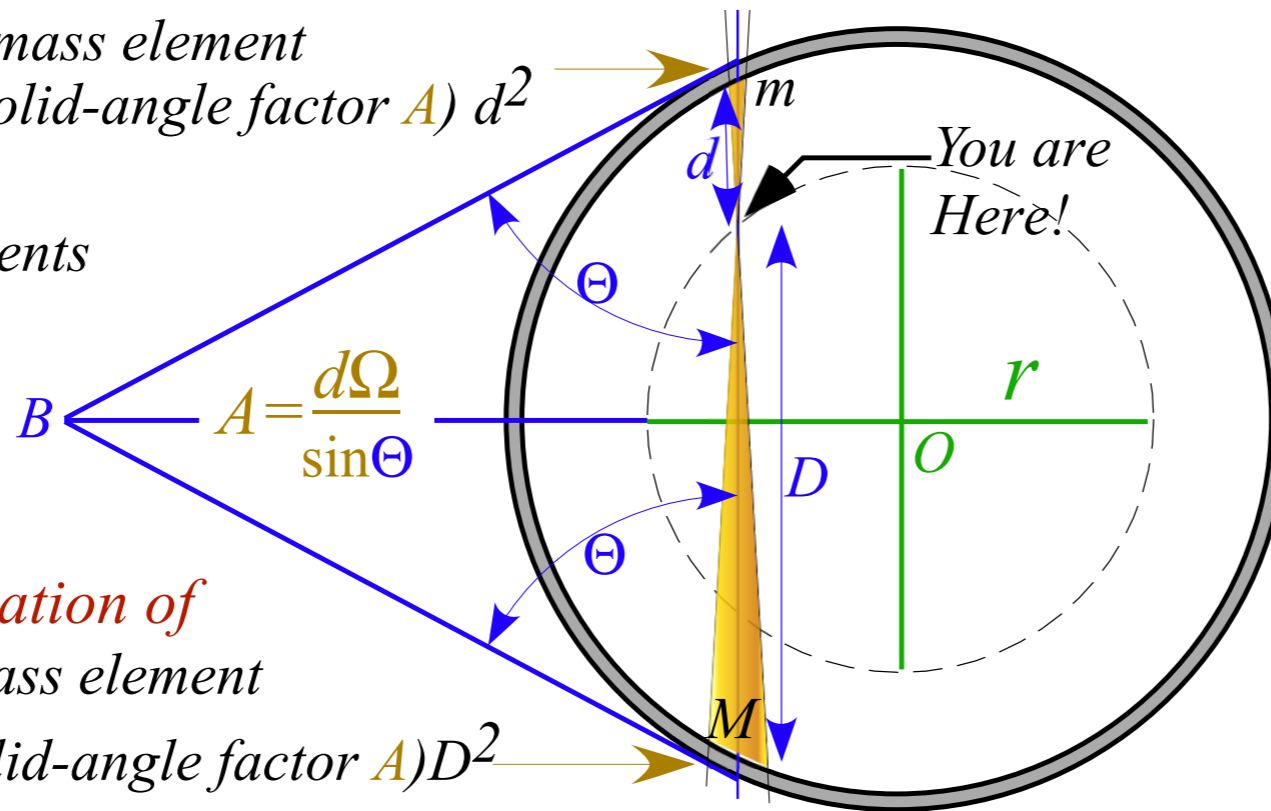
Gravity at r
due to shell mass elements

$$\frac{GM}{D^2} - \frac{Gm}{d^2} =$$

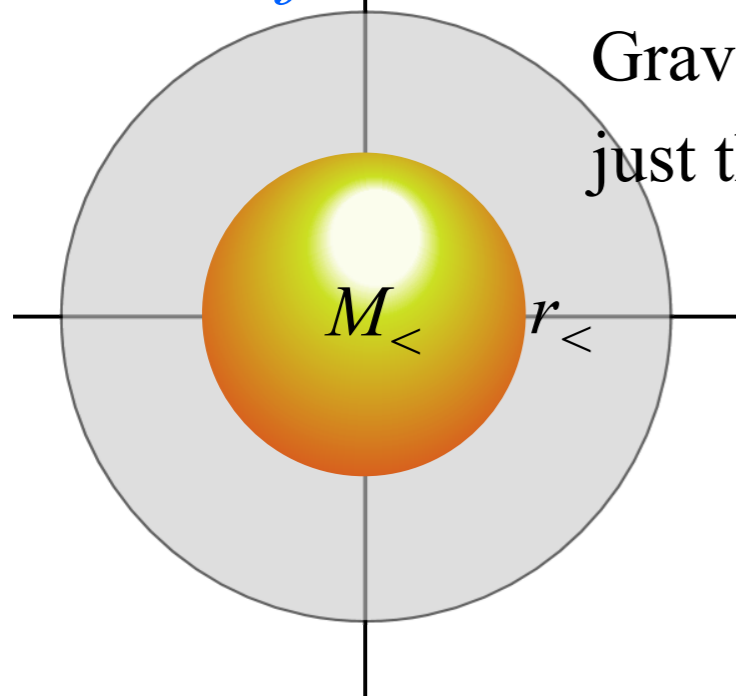
$$\left(\frac{D^2}{D^2} - \frac{d^2}{d^2}\right)A = 0$$

Cancellation of
Shell mass element

$$M = (\text{solid-angle factor } A)D^2$$



Coulomb force inside-spherical body due to stuff below you, only.



Gravitational force at $r_<$ is
just that of planet $M_<$ below $r_<$

Coulomb force vanishes inside-spherical shell (Gauss-law)

Shell mass element
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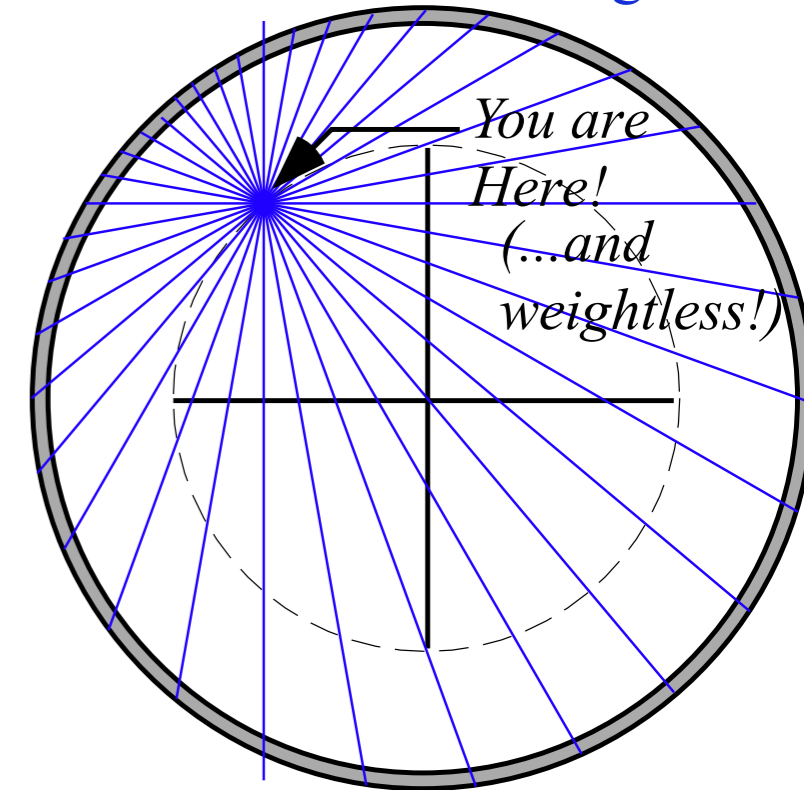
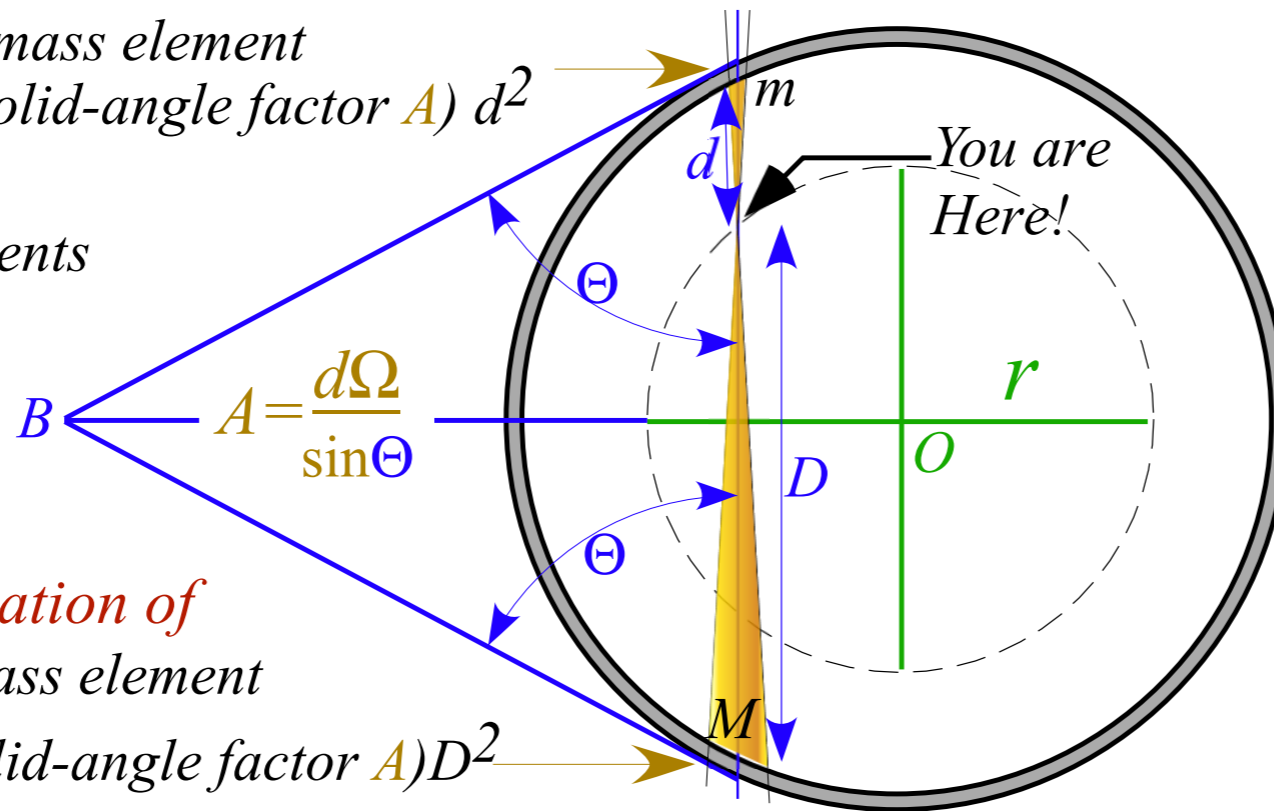
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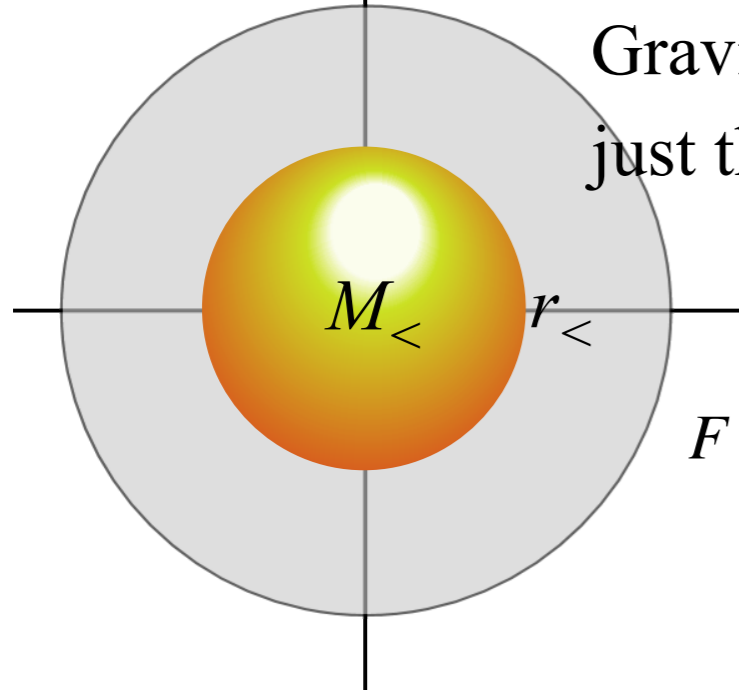
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Note:
Hooke's (linear) force law
for $r_<$ inside uniform body

$$F^{inside}(r_<) = G \frac{mM_<}{r_<^2} = Gm \frac{4\pi}{3} \frac{M_<}{\frac{4\pi}{3} r_<^3} r_< = Gm \frac{4\pi}{3} \rho_{\oplus} r_< = mg \frac{r_<}{R_{\oplus}} \equiv mg \cdot x$$

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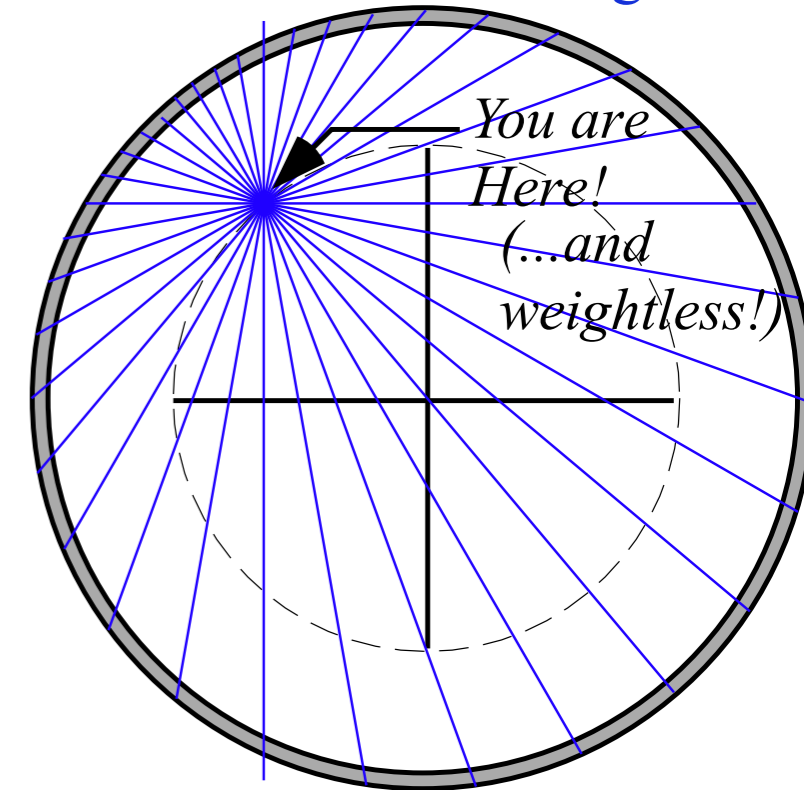
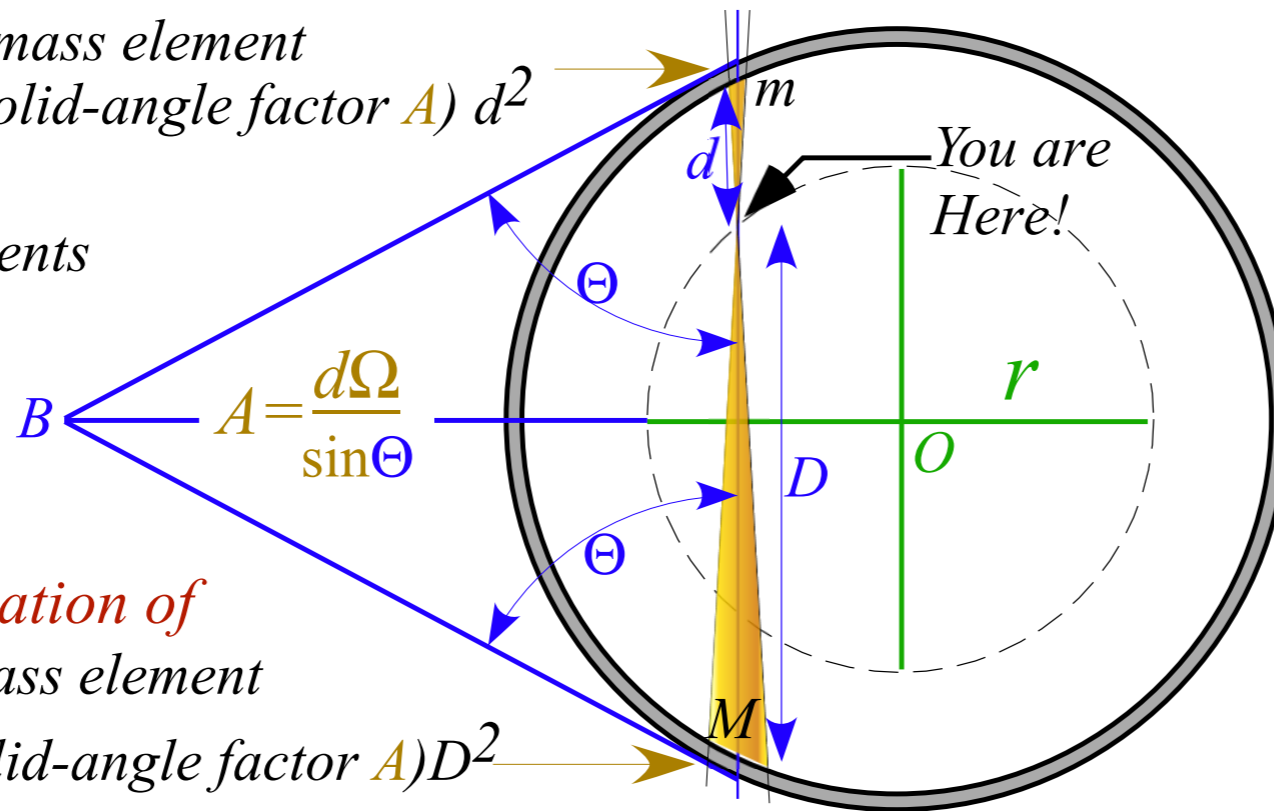
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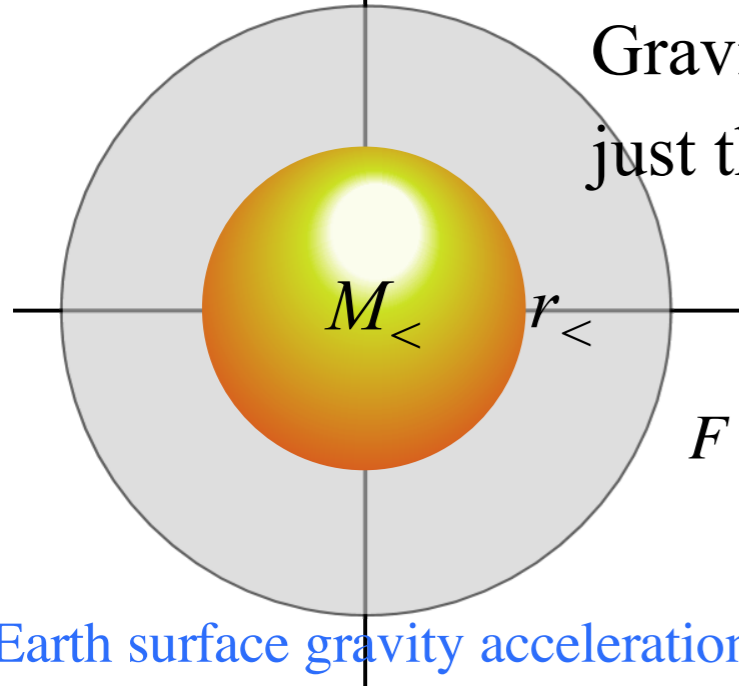
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Earth surface gravity acceleration: $g = G \frac{M_{\oplus}}{R_{\oplus}^2} = G \frac{M_{\oplus}}{R_{\oplus}^3} R_{\oplus} = G \frac{4\pi}{3} \frac{M_{\oplus}}{4\pi R_{\oplus}^3} R_{\oplus} = G \frac{4\pi}{3} \rho_{\oplus} R_{\oplus} = 9.8 \text{ m/s}^2$

$G = 6.67384(80) \cdot 10^{-11} \text{ Nm}^2/\text{C}^2 \sim (2/3) 10^{-10}$

Coulomb force vanishes inside-spherical shell (Gauss-law)

Shell mass element
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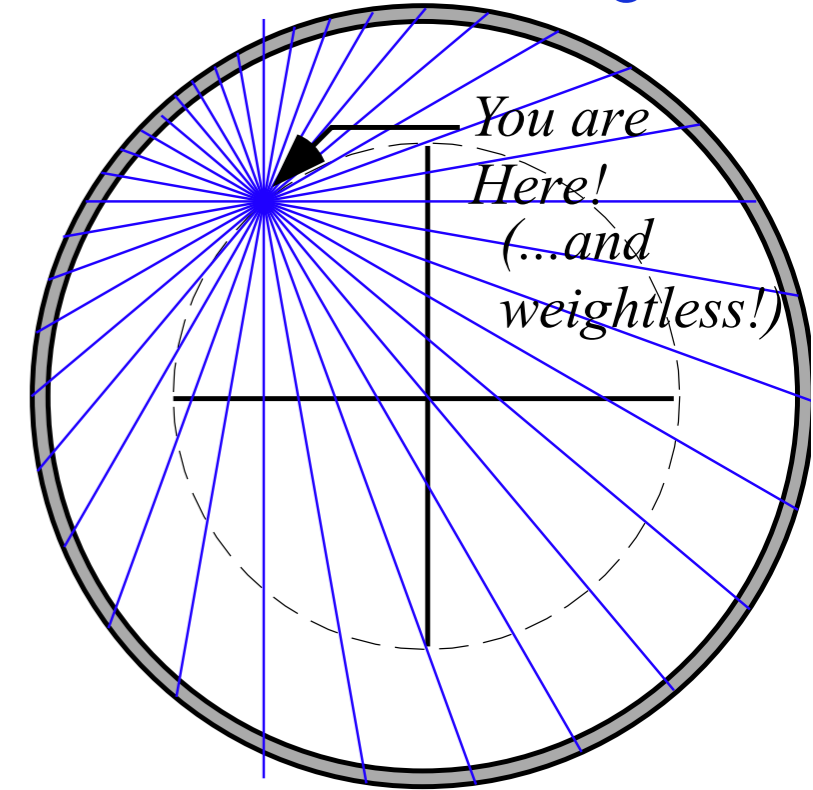
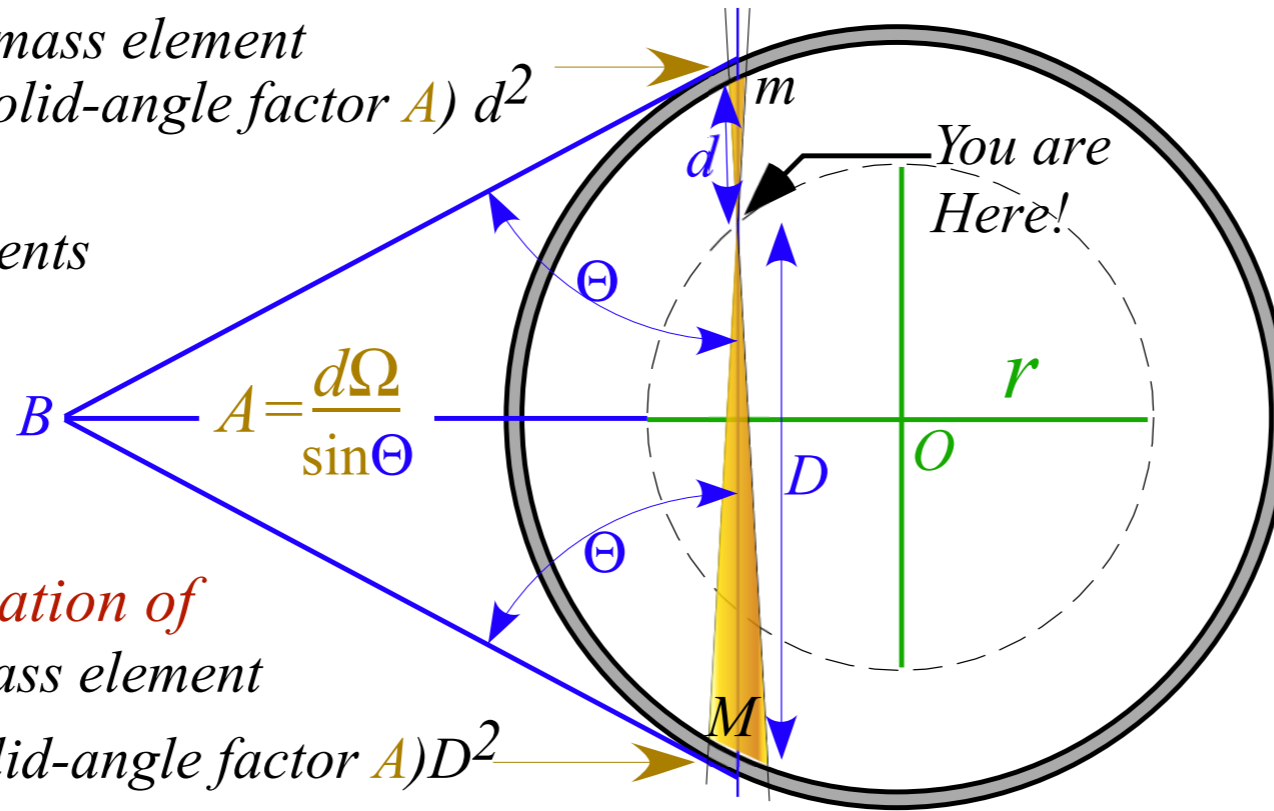
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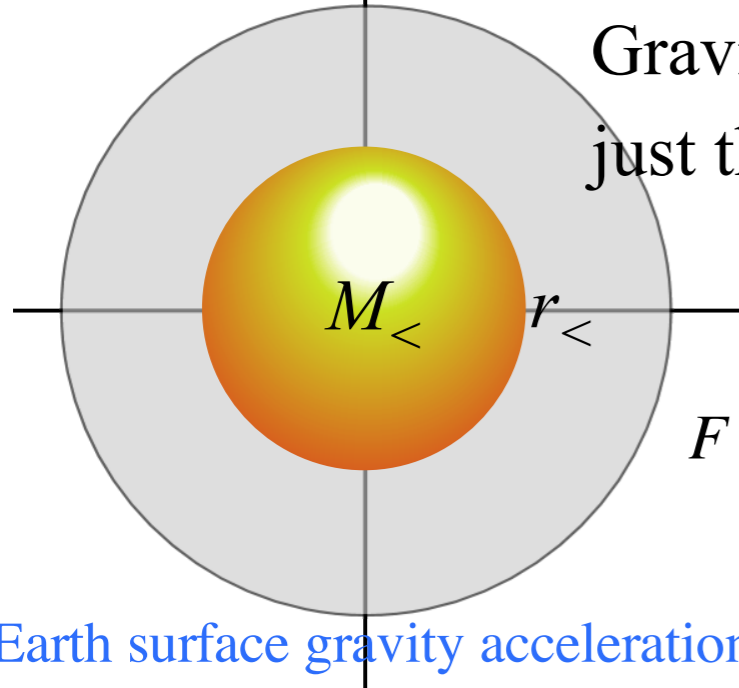
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$G = 6.67384(80) \cdot 10^{-11} \text{ Nm}^2/\text{C}^2 \sim (2/3) 10^{-10}$

Earth radius: $R_{\oplus} = 6.371 \cdot 10^6 \text{ m} \approx 6.4 \cdot 10^6 \text{ m}$

Earth mass: $M_{\oplus} = 5.9722 \times 10^{24} \text{ kg} \approx 6.0 \cdot 10^{24} \text{ kg}$

Solar radius: $R_{\odot} = 6.955 \times 10^8 \text{ m} \approx 7.0 \cdot 10^8 \text{ m}$

Solar mass: $M_{\odot} = 1.9889 \times 10^{30} \text{ kg} \approx 2.0 \cdot 10^{30} \text{ kg}$

Geometry of idealized “Sophomore-physics Earth”

Coulomb field outside

Isotropic Harmonic Oscillator (IHO) field inside

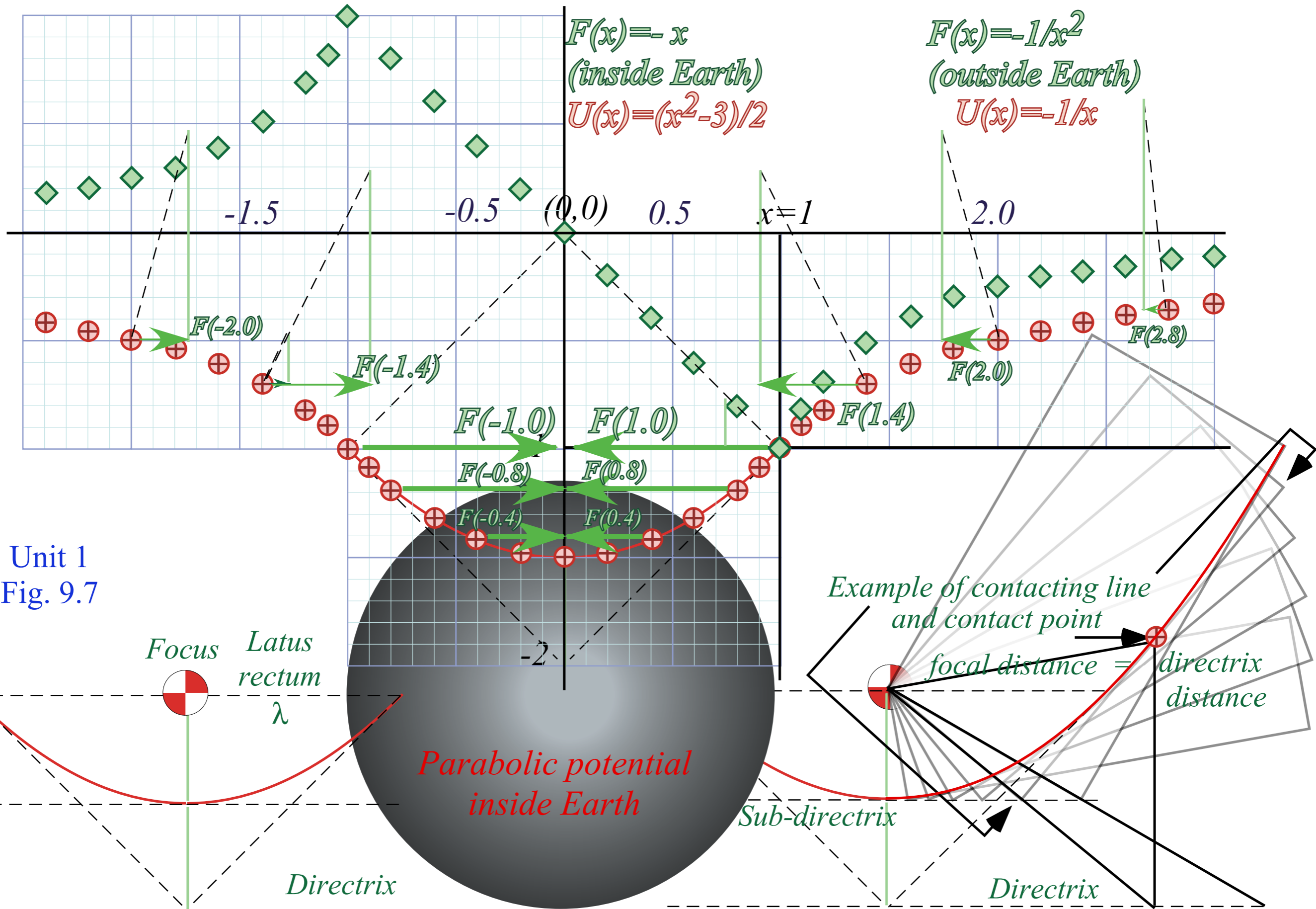
→ *Contact-geometry of potential curve(s)*

“Crushed-Earth” models: 3 key energy “steps” and 4 key energy “levels”

Earth matter vs nuclear matter:

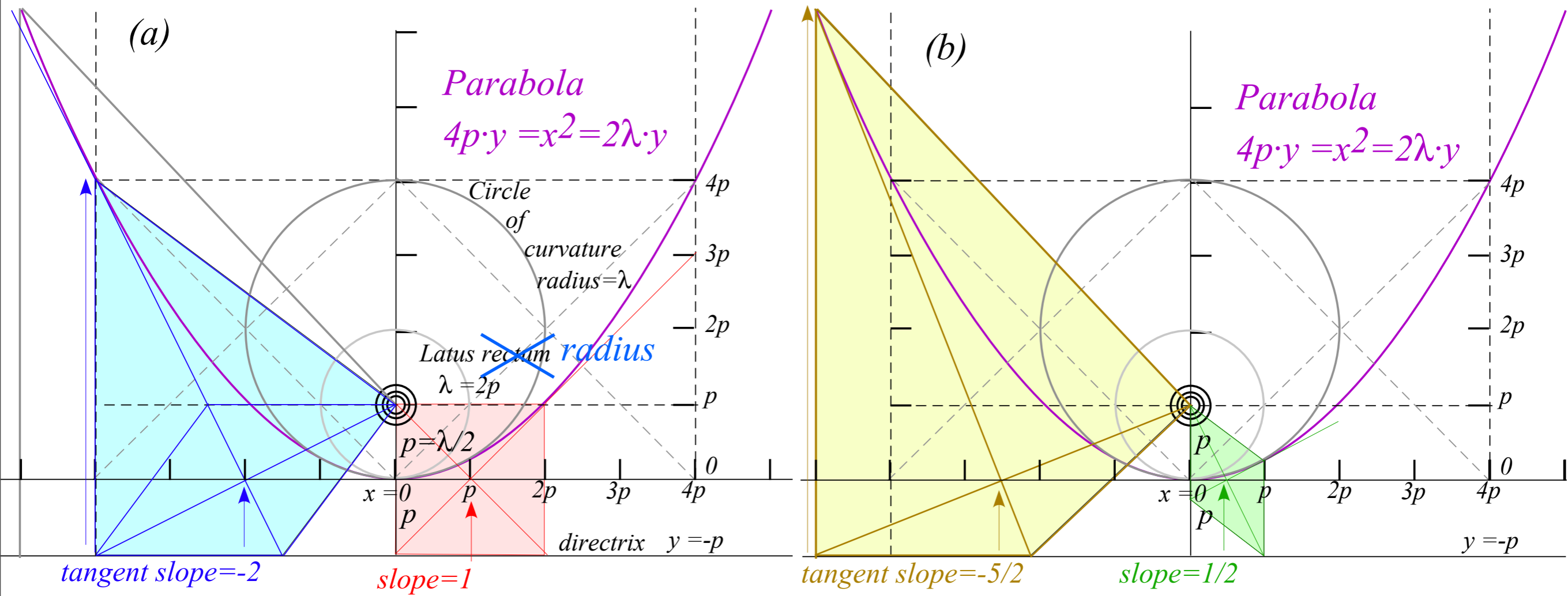
*Introducing the “neutron starlet” and **“Black-Hole-Earth”***

The ideal "Sophomore-Physics-Earth" model of geo-gravity



...conventional parabolic geometry...carried to extremes...

(Review of Lect. 6 p.29)



Unit 1
Fig. 9.4

Geometry of idealized “Sophomore-physics Earth”

Coulomb field outside

Isotropic Harmonic Oscillator (IHO) field inside

Contact-geometry of potential curve(s)

→ *“Crushed-Earth” models: 3 key energy “steps” and 4 key energy “levels”*

Earth matter vs nuclear matter:

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The "Three (equal) steps from Hell"

